1961 SEASON AMERICAN LEAGUE - BALLPARK EFFECT

TEAM	BALLPA	ARK SINGLES	BALLPARK H	OMERUNS
Baltimore	L Single* 1-13 R Single* 1-6	Lineout (2b) 14-20 Lineout (ss) 7-20	L Homerun 1-2 R Homerun 1-2	Flyball (rf) B 3-20 Flyball (lf) B 3-20
Boston	L Single* 1-14 R Single* 1-14	Lineout (2b) 15-20 Lineout (ss) 15-20	L Homerun 1-7 R Homerun 1-16	Flyball (rf) B 8-20 Flyball (lf) B 17-20
Chicago	L Single* 1-8 R Single* 1-8	Lineout (2b) 9-20 Lineout (ss) 9-20	L Homerun 1-10 R Homerun 1-4	Flyball (rf) B 11-20 Flyball (lf) B 5-20
Cleveland	L Single* 1 R Single* 1-3	Lineout (2b) 2-20 Lineout (ss) 4-20	L Homerun 1-15 R Homerun 1-9	Flyball (rf) B 16-20 Flyball (lf) B 10-20
Detroit	L Single* 1 R Single* 1-6	Lineout (2b) 2-20 Lineout (ss) 7-20	L Homerun 1-16 R Homerun 1-10	Flyball (rf) B 17-20 Flyball (lf) B 11-20
Kansas City	L Single* 1-10 R Single* 1-10	Lineout (2b) 11-20 Lineout (ss) 11-20	L Homerun 1 R Homerun 1	Flyball (rf) B 2-20 Flyball (lf) B 2-20
Los Angeles	L Single* 1-9 R Single* 1-9	Lineout (2b) 10-20 Lineout (ss) 10-20	L Homerun 1-19 R Homerun 1-19	Flyball (rf) B 20 Flyball (lf) B 20
Minnesota	L Single* 1-4 R Single* 1-11	Lineout (2b) 5-20 Lineout (ss) 12-20	L Homerun 1-11 R Homerun 1-14	Flyball (rf) B 12-20 Flyball (lf) B 15-20
New York	L Single* 1-7 R Single* 1-2	Lineout (2b) 8-20 Lineout (ss) 3-20	L Homerun 1-10 R Homerun 1-4	Flyball (rf) B 11-20 Flyball (lf) B 5-20
Washington	L Single* 1-19 R Single* 1-8	Lineout (2b) 20 Lineout (ss) 9-20	L Homerun 1 R Homerun 1	Flyball (rf) B 2-20 Flyball (lf) B 2-20

SUPER ADVANCED VERSION

In order to play the Super Advanced Version ALL symbols to the left of the numbers must be used. If you prefer to play the Advanced Version only, read the cards in the usual manner - ignoring all symbols to the left of the numbers and all the second readings.

- Ω CLUTCH HITTING Occurs only in two-out situations in which one or more runners are in scoring position (occupying second or third base). When such a situation exists, and a reading is rolled that has an Ω symbol to the left of it, the results of the reading are reversed in the following manner: If the reading results in any type of an out, automatically reverse it to a SINGLE**; if the reading results in a single, automatically reverse it to a property
- BALLPARK EFFECT SINGLES Ignore all readings that have a to the left of it. Instead, read the results found underneath the symbol of the ballpark effects card. To obtain results, refer to the appropriate home stadium and the batting stance (L = lefty or R = righty) of the hitter. Most likely, you will roll a twenty sided die to determine the final outcome

(over)

1961 SEASON NATIONAL LEAGUE - BALLPARK EFFECT

TEAM	BALLP	ARK SINGLES ▼	BALLPARK HOMERUNS		
Chicago	L Single* 1-6 R Single* 1-6	Lineout (2b) 7-20 Lineout (ss) 7-20	L Homerun 1-10 Flyball (rf) B 11-20 R Homerun 1-13 Flyball (lf) B 14-20		
Cincinnati	L Single* 1-10 R Single* 1-14	Lineout (2b) 11-20 Lineout (ss) 15-20	L Homerun 1-7 Flyball (rf) B 8-20 R Homerun 1-7 Flyball (lf) B 8-20		
Los Angeles	L Single* 1-7 R Single* 1-2	Lineout (2b) 8-20 Lineout (ss) 3-20	L Homerun 1-16 Flyball (rf) B 17-20 R Homerun 1-19 Flyball (lf) B 20		
Milwaukee	L Single* 1 R Single* 1	Lineout (2b) 2-20 Lineout (ss) 2-20	L Homerun 1 Flyball (rf) B 2-20 R Homerun 1-8 Flyball (lf) B 9-20		
Philadelphia	L Single* 1-8 R Single* 1-8	Lineout (2b) 9-20 Lineout (ss) 9-20	L Homerun 1 Flyball (rf) B 2-20 R Homerun 1-7 Flyball (lf) B 8-20		
Pittsburgh	L Single* 1-12 R Single* 1-12	Lineout (2b) 13-20 Lineout (ss) 13-20	L Homerun 1-2 Flyball (rf) B 3-20 R Homerun 1-2 Flyball (lf) B 3-20		
St. Louis	L Single* 1-19 R Single* 1-19	Lineout (2b) 20 Lineout (ss) 20	L Homerun 1-17 Flyball (rf) B 18-20 R Homerun 1-5 Flyball (lf) B 6-20		
San Francisco	L Single* 1 R Single* 1-5	Lineout (2b) 2-20 Lineout (ss) 6-20	L Homerun 1-19 Flyball (rf) B 20 R Homerun 1-8 Flyball (lf) B 9-20		

SUPER ADVANCED VERSION

- ◆ BALLPARK EFFECT HOMERUNS Ignore all readings that have a ◆ to the left of it. Instead, read the results found underneath the ◆ symbol of the ballpark effects card. To obtain results, refer to the appropriate home stadium and the batting stance (L = lefty or R = righty) of the hitter. As in the advanced version, players with weak power (W) may not hit homeruns. In this situation, change all homerun results to single**.
- A Refer to the second reading (in Italics) under the number. Ignore the initial reading. Ballpark results (American and National Leagues) are based on a three year study. However, results for teams with revised ballpark dimensions and extreme weather conditions are only based on present data.

1961 SEASON SUPER-ADVANCED WEATHER EFFECTS CHART AMERICAN LEAGUE

TEAM	Jun / Jul / Aug		Apr / May / Sep / Oct		WEATHER	Single	Homerun
	DAY	NIGHT	DAY	NIGHT	WEATHER	Left / Right	Left / Right
	1-10	1-7	1-8	1-4	GOOD	14 / 7	3/3
Baltimore	11-17	8-17	9-15	5-15	AVERAGE	13 / 6	2/2
	18-20	18-20	16-20	16-20	BAD	11 / 4	0/0
	1-11	1-7	1-7	1-3	GOOD	16 / 16	9 / 18
Boston	12-17	8-17	8-14	4-13	AVERAGE	13 / 13	6 / 15
	18-20	18-20	15-20	14-20	BAD	12 / 12	5 / 14
	1-11	1-7	1-7	1-4	GOOD	9/9	13 / 7
Chicago	12-17	8-17	8-14	5-13	AVERAGE	8/8	9/3
	18-20	18-20	15-20	14-20	BAD	6/6	7 / 1
	1-11	1-7	1-6	1-3	GOOD	2/4	17 / 11
Cleveland	12-17	8-17	7-13	4-11	AVERAGE	1/3	15/9
	18-20	18-20	14-20	12-20	BAD	0 / 1	12/6
	1-12	1-7	1-7	1-3	GOOD	2/7	17 / 11
Detroit	13-17	8-17	8-13	4-12	AVERAGE	1/6	16 / 10
	18-20	18-20	14-20	13-20	BAD	0/4	14 / 8
	1-13	1-8	1-8	1-4	GOOD	11 / 11	2/2
Kansas City	14-18	9-18	9-15	5-14	AVERAGE	10 / 10	1/1
	19-20	19-20	16-20	15-20	BAD	8/8	0/0
	1-16	1-9	1-12	1-7	GOOD	10 / 10	20 / 20
Los Angeles	17-19	10-19	13-19	8-19	AVERAGE	8/8	18 / 18
	20	20	20	20	BAD	7/7	17 / 17
	1-12	1-7	1-6	1-3	GOOD	6 / 13	13 / 16
Minnesota	13-17	8-17	7-14	4-12	AVERAGE	4 / 11	11 / 14
	18-20	18-20	15-20	13-20	BAD	1/8	8 / 11
	1-12	1-7	1-8	1-4	GOOD	8/3	11/5
New York	13-17	8-17	9-15	5-14	AVERAGE	7/2	10 / 4
	18-20	18-20	16-20	15-20	BAD	5/0	8/2
	1-11	1-7	1-9	1-5	GOOD	20 / 9	2/2
Washington	12-17	8-17	10-16	6-15	AVERAGE	19 / 8	1/1
	18-20	18-20	17-20	16-20	BAD	17 / 6	0/0

This chart may be used in place of the ball park effect chart for those who wish to play with weather effects

To use this chart, first locate the home teams' section of the chart. Then reference 1 of 4 sections based on the month the game is played and whether this is a day game or night game. Roll the 20 sided die and reading down find the range that the die roll falls in. At this point look across the chart to the weather section which will indicate the weather conditions (good, average or bad). To the right of the weather conditions are ballpark effects numbers for this type of weather.

FOR EXAMPLE: A day game is to be played at Boston during July. Say you rolled a 14. Reading down the chart (in the Jun/Jul/Aug DAY section) the range this roll falls into is 12-17. Now read across to the WEATHER section which indicates that the weather conditions are AVERAGE for this game; the ballpark singles range would be 1-13 (for both left and right handed batters) and the ballpark homerun range would be 1-16 and 1-15 for left and right handed batters.

1961 SEASON SUPER-ADVANCED WEATHER EFFECTS CHART NATIONAL LEAGUE

TEAM	Jun / Jul / Aug		Apr / May / Sep / Oct		WEATHER	Single	Homerun
	DAY	NIGHT	DAY	NIGHT	WEATHER	Left / Right	Left / Right
Chicago	1-11	1-7	1-7	1-4	GOOD	8/8	13 / 16
	12-17	8-17	8-14	5-13	AVERAGE	6/6	10 / 13
•	18-20	18-20	15-20	14-20	BAD	2/2	4/7
	1-12	1-7	1-8	1-4	GOOD	11 / 15	8/8
Cincinnati	13-17	8-17	9-15	5-14	AVERAGE	10 / 14	7/7
	18-20	18-20	16-20	15-20	BAD	8 / 12	5/5
	1-16	1-9	1-12	1-7	GOOD	8/3	17 / 20
Los Angeles	17-19	10-19	13-19	8-19	AVERAGE	6 / 1	15 / 18
•	20	20	20	20	BAD	5/0	14 / 17
	1-11	1-6	1-6	1-2	GOOD	3/3	4 / 10
Milwaukee	12-17	7-17	7-13	3-11	AVERAGE	1/1	1/9
	18-20	18-20	14-20	12-20	BAD	0/0	0/4
	1-12	1-7	1-9	1-4	GOOD	9/9	3/8
Philadelphia	13-17	8-17	10-16	5-15	AVERAGE	8/8	1/7
	18-20	18-20	17-20	16-20	BAD	6/6	0/5
	1-12	1-7	1-8	1-4	GOOD	13 / 13	3/3
Pittsburgh	13-17	8-17	9-14	5-13	AVERAGE	12 / 12	2/2
	18-20	18-20	15-20	14-20	BAD	10 / 10	0/0
	1-11	1-7	1-8	1-5	GOOD	20 / 20	18 / 6
St. Louis	12-17	8-17	9-15	6-15	AVERAGE	19 / 19	17 / 5
	18-20	18-20	16-20	16-20	BAD	17 / 17	15/3
	1-10	1-6	1-8	1-5	GOOD	4/7	20 / 12
San Francisco	11-19	7-10	9-18	6-8	AVERAGE	1/4	19/6
	20	11-20	19-20	9-20	BAD	0/3	14 / 4