

# STRAT-O-MATIC REVIEW



Devoted exclusively to the Strat-O-Matic game fans, with the consent of the Strat-O-Matic Game Co.

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# Largest SOM Grid League

It's said there's safety in numbers, and if so the Canadian Strat-O-Matic Football League is on pretty secure and solid ground.

Currently embarking on its third year, the league recently sent along one of its newsletters (it publishes five times a year) in which it revealed that it is the only one in which 26 adult members meet for head-to-head competition.

Home for the league is Edmonton in Alberta, Canada, and the ages for the members range from 20 to 40. One of the members has a master's degree in law, another in business administration, while managers, accountants, supervisors, private businessmen, electrical technicians, teachers, etc., also belong to the coaching lineup.

One of the league members, who happened to be transferred to Saskatoon, has shown his dedication to the zenith degree by every second weekend traveling the 700 miles round trip to play a doubleheader, while another covers 120 miles round trip once a week.

Each of the coaches plays a 14-game schedule, just like the real thing, with one game required playing per week. Each member of the league must also pay a \$1 fee per game--which covers the cost of printing the newsletter and an annual banquet and trophies. The hierarchy of the league is no slipshod thing as eight members, selected for the

The nierachy of the league is no slipshod thing as eight members, selected for the following season at the previous year's banquet, keep watch carefully on all league activity.

Currently, Allan Ropchan is League Commissioner, with Bernie Taschuk filling the post of Secretary, Treasurer and Statistician. In addition, six other commissioners have jurisdiction over each of the six conferences: Alex Osten (AFC Western); Peter Trosko (AFC Central); Stien Jahnsen (AFC Eastern); Ron Ursan (NFC Western); John Murphy (NFC Central); and Rich Wynn (NFC Eastern). The conference commissioners are chosen at large rather than from individual conferences their teams participate in.

Statistics and results, plus injuries, are reported to Taschuk and published in the newsletter. The commissioners are required to see to it that stats are kept properly, and results and injuries reported. Also, commissioners are required to be in attendance for crucial games, i.e., those between first and second place teams or between contenders in different conferences.

The league does not meet all at one time--it would take a banquet hall to handle the overflow. Instead, each member has the responsibility to contact his opponent for the next game and set up a date and site for playing.

Trades are permitted in the league, plus teams, once drafted, remain the possession of that coach. New members have to take the teams that are coachless, which usually

means the teams that finished in the lower echelon of the standings the previous Active league coaches have first choice on any teams that have lost coaches from the previous year, thus a rookie coach finds himself in a similar situation as

handling an expansion team--it's going to take a couple of years to build a winner.

Since the same teams are kept from year-to-year, however, there's always the chance that a team will do much better than anticipated in real-life and an SOM coach could

go from rags to riches in a hurry come next season.

An editorial in the recent newsletter gives a good inside on the purpose of the league and what its members expect out of it:

"The purpose of the league is to give its members the vacarious pleasure of playing football on a tabletop instead of the playing A number of us have played organized football at some point in our lives and the game gives us a chance to relive past glories and create, at least in the mind, future glories. The game is a social affair and although we play like 'winning isn't everything, it's the only thing,' it pays to play the game as a game and enjoy its strange quirks and surprises rather than destroying the 'fun' aspects in anger. Luck is definitely a part of this game and even the best coach and team can suffer frustrating defeat. The game is, by its nature, on the honor system and a cheater can win easily; it follows that trust of your opponent is important and a virture the league cannot exist without."

The league has grown quickly and, instead of having trouble filling coaching vacancies, an overflow of potential coaches has resulted. The first season, 1970, vacancies, an overflow of potential coaches has resulted. The first season, 1970, there were 10 teams. In 1971 there were 26. Now the league is seriously considering "assistant coaches" or the creation of two-man coaching staffs. So popular and well-known is the league, the "Canadian Sports Digest," a monthly publication out of Edmonton, once did a feature story on the league entitled "Thinking Man's Football." League play has already begun for another season. The first newsletter printed league by-laws, a recap of last year's play and the current schedules, plus the coaching lineur, whose numbers and addresses.

coaching lineup, phone numbers and addresses.

John Murphy's Detroit Lions are the defending champs and, according to the news-letter's pre-season predictions (entitled "Zomerschoe's Zingers"), the Lions are again pegged for first place in the NFC Central ("power packed on offense but a questionable defense. Landry, Owens, Sanders and Co. may be able to do it all"). The Lions, incidentally, were on of the busiest teams on the trading market a year ago--making

a whopping 40 trades. Not only did Murphy win accolades last year, but the best defensive and offensive teams, plus the AFC and NFC champs were also honored at the dinner-dance at the end of the season. A hard luck award was also presented -- with LA Ram coach Tim Deedles,

who lost to Dallas on a 39-yard touchdown pass on the game's last play after leading all the way in an NFC playoff, the recipient.

The league, as might be suspected, also has added modifications to the game, some of which were cleared with SOM creator Harold Richman to make sure the game would remain realistic. New rules issued by SOM (field goal runbacks and pass prevent defense adjustment) were included also.

> (Continued in the next issue are playing tips sent in by this Canadian league.)

# Readers Roll 'Em

### DISAGREES WITH DISSATISFACTION

I strongly disagree with the letter from Marvin Miller in the October issue. First of all, I do not understand what he means "advertise through half of it." If he means that there is usually one article in the Review about the GKSML, I disagree with him. I look forward to hearing what is going on. I also enjoy reading the order of the draft, final standings and individual stats, not to mention how much of the constitution our five-man league has incorporated.

I am hoping that someone will come out with a pitcher's injury chart since the one in the November issue,

, we found unrealistic. Relief pitchers, who have relatively few innings compared to starters, could be injured too long.

In closing, I would like to see the Review publish a bi-annual magazine with all the suggested new rules and playing tips.

> Russ Miller Huntington Station, NY

## IN TUNE WITH SOM

I approve completely of the advanced fielding chart in the July issue of the Review. It should be included in every game. I also think that it would be a good idea to set up a regular feature devoted to publishing the readers' suggestions as to a fielder's second rating.

I approve of many new features in the baseball game. I particularly like the outfielders' throwing ratings. I find that the lefty-righty cards increase my playing time, though.

my playing time, though.

To improve the "Guest Columnist," I humbly suggest myself. I would like to do a column on what Old-Timer teams should be printed. I did not approve of all the Top ll (in the poll by the Review) and would like a column opportunity to expand my reasons.

to expand my reasons.
I think the catcher's card chart should

be revised to eliminate the automatic foulout following a wild pitch or passed ball. I have crossed this out on my chart, feeling that many times in baseball a wild pitch is followed by a hit. So now if I pick up a wild pitch, I advance my runners and roll the dice again.

To add another side to those who record or amounce their games, I play a background music of Don McLean's "American Pie." For some strange reason, my teams do better with the sounds of Don McLean behind them. A bit strange, perhaps, but it doesn't matter how weird or odd it is, it's how it helps you win that counts.

James H. Overmeyer Cortland, NY

### PAST IS BEST

I would like to comment on Thomas Swank's "Family Affair Tournament," which I've followed with keen interest since I first read about it in the Review. I too have had trouble interesting members of my immediate family to share my enthusiasm for table games. I do think, however, that if some of them would try a game they'd become "hooked" on it. Girls are particularly hard to sell on it, either because they consider it to be "phony" and would rather be out among real people at parties or other social events.

at parties or other social events.

I don't think they fully realize how exciting it is to recreate the past.

Personally, the greatest thrill I get from these games is not to try to duplicate a lot of statistics from the previous year, but rather to try new combinations by pitting teams against each other who never met in real-life.

In situations such as this, you don't know what the outcome is going to be so you're not going to be disappointed if the "wrong" team wins, as you would, for example, if you tried to replay the '69 World Series and the Orioles came out on top instead of the Mets. I don't want to give the wrong impression that I'm against league play (I have actually completed a

couple of full-season replays in the early '60s), but I prefer to take mixed teams and play on Old-Timers league of the most exciting teams from a certain period to see which was the strongest team of that particular decade. Leagues such as this are more often revealing than disappointing, as you find out which teams likely would have dominated. Thus you're always learning something new in the encounters, rather than trying to match a previous result.

Jim Elliott

## LIKES STATISTICS

I'd like to compliment you on the Review. It's one of the best magazines I'we ever read, and worth every penny. I'm glad anyone can send in their stats and comments. Only a great magazine like the Review can get such reader participation!

I thoroughly agree with you, and support your stand on printing readers' statistics. It's fun to see if your results compare with others.

Although I've only received two issues, I am impressed with an unimprovable magazine, and I hope the Review stays in print forever, or longer. Thanks for a great magazine.

Steven Smith Quakerstown, PA

### FOOTBALL NOT REALISTIC

I think it's about time someone mentioned how unrealistic Strat-0-Matic football is. I cannot understand how anyone can say it is true to life. A number of teams have good passers and runners. This usually means a sizable gain for the offense if the defense is wrong. Therefore, with third down and ten yards to go for a first down, the offense can easily run the ball and have a 50-50 chance of making it. In real life this is always a passing down. If a team does run, the first down is rarely made. Not so in "Strat." Since the average short gain is worth 15 yards, the defensive coach is going crazy wondering if the offense will run. If he calls "pass" against the 1968 Chiefs in hopes of stopping Lenny Dawson's great short pass wrong column, Robert Holmes can swoop around end and have a great

chance of making the first down.
Second, interceptions are too common.

Second, interceptions are too common. For example: Lenny Dawson's interception percentage in 1969 was 7.8%. His "Int. number is 10" on his card. The chance is 2-10 wrong and instant right in the short pass column. His flat and long passes have high chances of being picked off also. All of these numbers coupled with the interceptions on the defensive cards make avoiding interceptions difficult. In fact, Lenny will certainly throw more than eight interceptions out of every 100 nesses throws

100 passes thrown.

Third, the yardage for a "short gain" is ridiculous. A good runner can easily rack up 100 yards by half time. If he didn't, he'd be haiving a bad game. I played in a 15-game league only two quarters in length and Calvin Hill picked up over 700 yards rushing. If we had played four quarters, he would have gained 1400 yards easily. So you see, Strat football already has three strikes against it and I haven't even talked about the faults in the defensive cards. Strat-O-Matic football may be a very fun and exciting game to play, but realistic-NO WAY!

Dave Brandell Lansing, MI

EDITOR'S NOTE: SOM may be unrealistic at times to everyone, like any game that has a chance element, but overall it's authenticity has no challenger in the sport table game field, we fed. Sure some players have exceptionally good offensive games, but the stats will fall into line if you want realism to be your primary objective.

For example: if, you're playing a full-season replay, make sure the runners and passers duplicate, not exceed, their real-life attempts; use the long gain limitation for runners as provided in the rules; and, if playing solitaire, remember the defensive chart takes into consideration the type of play that should be called (i.e., gearing for the pass on a third down and long yardage situation), thus by calling run on such obvious plays you have a better chance to pick up the yardage but at the same time you alter the statistical realism.

If you're playing head-to-head, the coaches' defensive play-calling can also greatly alter the stats. For instance, the 1971 Packers have a great ground

game built around John Brockington, and Denny Anderson, but are lacking in the passing game. To call plays geared to stop the pass would be ridiculous against the Pack, and certainly would inflate Brockington and Anderson's rushing stats. But "keying" on the runner would keep rushing stats in line. Both Brockington and Anderson have outstanding cards and constant use of a pass defense, even anything approaching 50 percent use of it, would allow them room to ream often.

In the current GKSML football draft league we don't (because of a vote of league members) use the long gain limitation on running plays, which leads to the rushing stats being inflated from what they should or could be. We, however, often "key" on runners like Brockington, Owens, Ellison, Czonka, etc., and, as a result, when the offensive coach is "rolling bad" they've had some lessthan sensational performances. Owens, for instance, in one game was held to ten yards in only eight carries. He was keyed on successfully a couple of times early and the Detroit coach spent most of the rest of the game either passing or running Altie Taylor.

References were also made to Lenny Dawson's interception chances and Calvin Hill's rushing, both based on the 1969 season. Mike Allison and Del Newell, both on the Review staff, along with four others from the Kalamazoo, MI area, replayed the entire 1969 season-all 14 games for each team-adhereing to the real-life passing and rushing attempts as close as nossible.

Lenny Dawson's real-life stats showed 166 passes attempted, 98 completed, a 59 percentage, 1323 yards, 9 touchdowns and 13 interceptions. In SOM, Dawson (throwing more than in real-life out of necessity) threw 204 times, completed 115, a 56.3 percentage, for 1322 yards, 10 touchdowns and 7 interceptions.

Here the stats proved Mr. Brandell's concern for Dawson's interception chances to be unfounded. We realize this is only one example, and perhaps another had Dawson with 25 interceptions, but this is truthfully what happened in a replay where statistical realism was closely watched.

In Calvin Hill's case, he rushed 205 times (204 in real-life), gained 1029 yards (compared to 942), and averaged 5.1 yards per carry (4.6). And while on the same

subject, Dick Post of San Diego had a 5.9 average, one full yard over his real-life 4.8 average, while Gale Sayers was under, 4.0 in SOM compared to 4.4 real-life.

We hope that Mr. Brandell did not play a few games of SOM football and, because stats were not as he thought they should have been, give the game up. A full-season test should be tried, then a comparison of final stats with another game company's product, then we think you'll find, as we did, that SOM football is really No. 1, not only as far as excitement, but also realism.

### LOOK OUT MEN!!

I am writing in regard to the September issue in which it mentioned that very few girls (wives, girlfriends, etc.) play SOM. The reason for this probably is their boyfriends or in my case, husbands who play SOM, probably never introduced them to the game, in fear of getting beat. I never played SOM until after we went to the Convention, and I got interested in seeing that my husband was not the only dice addict in the world.

In my first game I chose the 1961 Yankees (this was the team my husband chose for the Convention and blew two games straight with). My husband picked the 1931 A's. I BEAT HIM 3-2. Whitey Ford pitched the win for me going the full 9 innings. Johnny Blanchard hit 2 homers for me in the game, which is two more than he hit for my husband at the Convention.

So all you guys out there move over and make room for us girls! Who knows, maybe a GIRL will win the 1973 baseball tournament.

Dena Cummins Pana, IL

Q: WHAT WAS THE <u>COUNTY</u> REFERRED TO IN THE FIRST ARTICLE TITLE, LAST ISSUE?
A: It was a misprint. It should have read <u>Country</u>, obviously, U.S.

# How 'Bout Receiver Fumbles?

The following two letters were received on the same day, and both ably explain the reason for the fumble numbers on Kiick and Csonka cards for this year. They also point out another aspect of the fumble controversy that we feel has much merrit. We are anxiously awaiting your responses.

SOM Review:

A number of your correspondents have written to you complaining of the problem of individualizing fumble frequencies for running backs. Usually, they use the example of Larry Csonka, who fumbled only once during the 1971 season. The complaint is that Csonka, who fumbles little, has the same frequency on his card as Morris, who fumbles a little more than a little, or at least did before last year. I feel that this criticism is miplaced. The quarterback-running back exchange is the important factor. Bob Griese fumbled last year on 9 occasions. Some of those may have been on plays in which he called Csonka's number but never managed to get the ball to him.

The proper focus of the criticism is the lack of fumbles on pass receptions. Fumbles by an offensive team are committed by pass receivers as well as running backs and quarterbacks. Just as there are fumble frequencies on quarterback and running back cards, as well as on the defensive run cards, so there could be fumble frequencies on receiver's and pass defense cards. This would not take a great deal of time to add to the basic SOM cards, and I for one would be willing to pay a dollar or two more per set for this added realism, as well as individualized interception return and fumble return charts (for teams), such as Andrew Fischer has concocted, and such as other table football games have incorporated.

Frank Kastelic Berkeley, California

Dear Sirs:

Many of your readers seem to feel that the fumble chance on Csonka and Kiick are unrealistic. The amount of fumble chance given is somewhat correct.

Bob Grisse fumbled 9 times last year. I would assume many were on handoffs. Therefore, the fumble chance on a player's card

reflects this.

Now comes the unrealism. Does the SOM Company believe pass receivers do not fumble? Warfield lost 3 last year. But instead of having fumbles on receivers cards, the chance is placed on the runners card. The pass play fumbles add up. Miami fumbled 22 times.

or having rumbles on receivers cards, the chance is placed on the runners card. The pass play fumbles add up. Miami fumbled 22 times. But Kiick, Csonka and Morris together fumbled twice!

I think the "luck" in the football game is realistic. (How come Kansas City only beat N.O. recently by a first goal?) After all, interceptions and fumbles usually decide a lot of pro games.

Jim Lampman Tacoma, Washington

# In The Strat-O-Matic Spotlight

A MAN'S WORLD -- OR IS IT?

"I have been playing Strat-0-Matic baseball for one year and Strat-0-Matic football I play both games solitaire and enjoy them tremendously." Nothing unusual about those statements, perhaps. Or is there? The one big difference is that the letter that includes those remarks comes from Donna Chevrette of Plainfield, CT, who as far as the staff knows, is the only female subscriber to

She writes: "I enjoy your magazine very much and I think it is the best table-game magazine there is. Unfortunately nothing is perfect. The one flaw in the SOM Review is its lack of female subscribers. Something I realize you have no control over.

Donna is 19 years old, single and says she enjoys playing both Strat-O-Matic game but has been disappointed in her search for other females who share her interests. "Ever since I became a table-gamer I have been searching high and low for another woman to correspond with about table games. I have failed to find one. I am hopeful that some women will answer your statement in your August issue that you're curious as to the number of wives who play Strat-O-Matic with their husbands, sisters with brothers, etc. I just feel terrible when I think I'm the only woman who plays SOM games."

C'mon, gals, wherever you might be, take up the pen and cure that 'terrible feeling'!

### THE BEST FROM PLAYBOY

For those of you who subscribe to PLAYBOY and manage to look beyond the pictures, you probably noticed on page 92 of the October issue, "Playboy's Guide to Sports Games." Included in the lengthy list were both Strat-O-Matic baseball and football, with

SOM being the only game mentioned that used individual player cards.

Eleven categories of games were included, ranging from auto racing, baseball, basketball, football, golf, hockey, horse racing, sailing, shuffleboard (yes, shuffleboard!), skiing, to tennis, with prices ranging from \$4.98 to \$34.95.

It's a feather in Strat-O-Matic's cap to be included while its chief competitors who use individual player cards were not. PLAYBOY, which has always had a keen eye

for the finer things in life, can't be wrong.

### THIS 'N THAT

...Don DiGennaro, an eighth grade student in Rochester, NY, recently received an "A" on an important term paper. The paper was on Strat-O-Matic baseball...Garry Raine, Cincinnati, OH, has had two no-hitters and one three-homer performance in Strat-O-Matic baseball. Not an unusual feat until you notice that the no-hitters by Claude Osteen and Sandy Koufax and the three-homer barrage was from the bat of Lou Johnson, all of the 1965 Dodgers, a team Gary has played with only three times since acquiring the game...Jeff McWhirt, Gas City, IN, keeps score in baseball with a variety of colors. He uses a pencil to record the outs, blue ink for the walks and all hits are in red ink. Sounds a little messy and, perhaps, a little more time consuming, but there's no doubt you can certainly find the hits a lot quicker when you recheck the score sheet...Stan Swanson, reserve outfielder for the Montreal Expos, had more ups and downs than a roller-coaster in a recent game against Cincinnati, 1971 vintage, played by Pete Crockett, Elgin, IL. In the third inning Swanson clouted a grand-slam home run, in the fifth inning he lined into a triple play, then, in the bottom of the fifth, he committed a three-base error playing center field...Steve Arata recently conducted a strikeout contest among 39 of the best pitchers. Rolling the dice 27 times for each pitcher (counting rolls of 1, 2 and 3 as 4, 5 and 6 columns, respectively), Tom Seaver ('71) went on to defeat Mickey Lolich ('69) in the finals, 18-8. Vida Blue lost to Seaver, 13-9, in a second round matchup, while Sam McDowell was a first-round victim of Clay Kirby, 9-5.

# Who Are Those Guys?

Ask anyone in the sports world how it feels to fall from the top spot to number two or lower. It hurts...any member of this years Baltimore Orioles can attest to that. Evidently, the same holds true in the sports table game business.

A game company, that five to ten years ago was considered number one on the market seems to have taken such a nose dive and are desperately looking for business. Suddenly, brochures from this game company have been popping up in the mail boxes of many REVIEW readers. Coincidence? Magic? No!! It seems this company is using the names of those in the SOM Directory to send out their brochures.

How did we find out? First, both editors of the REVIEW and some members of the GKSML received brochures, but at the time little was thought of it. But then reports of receiving these brochures began coming into the REVIEW from different parts of the country, from people who had never had any dealings with this other company. And even with the new math, two plus two still equals four, as each of these reports came of those whose names appeared in the Directory.

those whose names appeared in the Directory.

Our reaction? At first it was rather humorous to think that such a "great" company would stoop to something such as this to drum up business. Secondly, we felt it was time to clear ourselves, as some had thought we had betrayed SOM by giving their names to this other game company. This is not the first time SOM fans have received these brochures. Apparently, names and addresses were taken out of our ad section, but it was on such a small scale, we believed no comment was needed. However, now, so many of our readers have received this unrequested mail, we felt an explanation was in order.

SOM Directory Owners - here are several more names and addresses to add to your growing Directory!

Gary Mandell 2456 Beachwood Blvd. Beachwood, OH 44122

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Brian Lohmuller 222 Ten Eych Rd. Someville, NJ 08876 Bob Goddard 1900 Crestwood Lane Muskegon, MI 49441 Victor Raczok 3693 Lk. Harbor Rd. Muskegon, MI 49441 age: 16

Q: IF A PITCHER GOES NINE INNINGS OF A NINE-INNING GAME AND ALLOWS ONLY AN UNEARNED RUN, BUT NO EARNED RUNS, CAN HE BE CREDITED WITH A SHUTOUT?

A: No. A shutout still has to be just that--no runs scored, regardless of whether they were earned or not.

Q: WHAT CONSISTS OF A "COMPLETE GAME" FOR A PITCHER? IF A PITCHER PITCHES THE FIRST NINE INNINGS OF A 12-INNING GAME DOES HE GET CREDIT FOR A COMPLETE GAME?

A: A "Complete game" has to be the full number of innings, regardless of whether the game goes nine or 19 innings. The same is true for shutouts for individual pitchers. No pitcher, in this case, can be credited with a shutout unless he pitches the complete game, or unless he enters the game with none out before the opposing team has scored in the first inning, puts out the side without a run scoring and pitches the rest of the game.

# Bill Terando Crownd National Baseball Champ

Hats off to Bill Terando of Porterville, CA, who emerged the champion of the 1972 National SOM Baseball Tournament conducted by Ken Brinkley, Poplar, CA.

Mike Allison of the Review staff also shared in the glory, as his 1971 Oakland Athletics battled Terando's 1969 San Francisco Giants in the championship series,

losing the best four-of-seven-game playoff, four to three.

All told, 20 managerial hopefuls sent detailed instruction sheets to Brinkley, who played all of the games. Each of the managers were notified of the results immediately after the games. The first two rounds of the elimination tourney were best-two-of-three series, third and fourth were best-of-five, and the championship was best-of-seven.

Terando, for winning, received his choice of either the new set of football cards, the Old-Timer baseball card set, or the new baseball cards when they come our next spring--provided by tourney sponsor Brinkley.

Here are the tourney field and results:

1970 Mets (George Nemiroff, Encino, CA) d. '69 Dodgers (Emery Kurts, Santa Maria, CA),

4-3, 3-2. 1953 Dodgers (Mike Barzenski, Lansing, MI) d. '69 Reds (Rod Wolfson, Bryn Mawr, PA),

1-4, 8-1, 9-6 (12 innings)
1971 Pirates (Carl Larsen, Upper Saddle River, NJ) d. '69 Twins (Cliff Sutton, Roanoke,

VA), 2-4, 6-2, 8-7.

1971 A's (Mike Allison, Otsego, MI) d. '70 Orioles (Kevin Kirk, Salisbury, NC), 3-0, 4-3.

1971 White Sox (Roger Fahey, New York, NY) d. '70 Pirates (Bob Galvin, Amherst, OH),

2-0. 1-0.

1971 Dodgers (W.G. Logan, Midland, Ontario) d. '70 Dodgers (Brad Brothers, Encino, CA), 2-1, 4-3.

1970 Reds (Doug Richards, Scottsville, KY) d. '71 Orioles (Dennis Yost, Baltimore, MD), 8-6, 7-2. 1971 Giants (Kevin Barnes, Fort Lee, NJ) d. '69 Orioles (David Minchin, Caldwell, NJ),

2-4, 2-0, 5-4 (18 innings).

1962 Giants (George Watkins, Sunnyvale, CA) d. '61 Yankees (Jeff Perigoni, Arabi, LA),

5-1, 6-7, 4-1. 1969 Giants (Bill Terando, Porterville, CA) d. '65 Dodgers (Mike McLawhorn), 3-0, 1-0.

'53 Dodgers d. '70 Mets, 3-0, 8-3.
'62 Giants d. '71 Pirates, 6-4, 1-2, 5-4
'71 A's d. '71 White Sox, 1-0, 7-6 (17 innings)
'71 Dodgers d. '70 Reds, 0-1, 4-1, 5-1
'69 Giants d. '71 Giants, 5-1, 3-0

## THIRD ROUND

'62 Giants d. '53 Dodgers, 6-3, 2-4, 0-1, 6-2, 5-1

'71 A's drew a bye
'69 Giants d. '71 Dodgers, 1-0, 8-6, 1-2, 3-2

## FOURTH ROUND

'71 A's d. '62 Giants, 3-0, 3-0, 2-1

'69 Giants drew a bye

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'69 Giants (Perry) d. '71 A's (Hunter), 4-2
'69 Giants (McCormick) d. '71 A's (Segui), 2-1
'71 A's (Blue) d. '69 Giants (Marichal), 1-0
'69 Giants (Perry) d. '71 A's (Hunter), 2-0
'71 A's (Segui) d. '69 Giants (McCormick), 5-4
'71 A's (Blue) d. '69 Giants (Marichal), 2-0
'80 Giants (Perry) d. '71 A's (Hunter)
 '69 Giants (Perry) d. '71 A's (Hunter), 3-1
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Some SOM baseball fans might wonder just how did Brinkley know how to play each of the teams--what starting lineup to use, relief pitchers, pinch-hitters, etc.?

Each of the managers, in fact, had to send an instruction sheet to Brinkley containing all of the above information, plus much more. In case you're planning a play-by-mail tournament, league, etc., knowing how to set up such as information sheet might come in handy. Here, then, is a sample sheet, of the 1971 San Francisco Giants, as used in the National SOM Baseball Tournament.

LINEUP	FLG# &	POS	INJURY REPLACEMENTS
1. Bonds 2. Henderson 3. Mays 4. McCovey 5. Gallagher 6. Fuentes 7. Dietz 8. Speier'	1 2 2 2 2 3 2 3	RF LF CF 1B 3B 2B C	RF - Kingman LF - Rosario CF - Rosario 1B - Kingman 3B - Lanier 2B - Lanier C - Healy SS - Lanier
9. Pitcher  STARTING FITCHERS		RELIEF PITCHERS	
1. Cumberland 2. Marichal 3. Perry		Early Innings - Stor Middle Innings - Mcl Late Innings - Johns	Mahon, Stone

Relieve a pitcher: If he gives up 4 or more runs in one inning in 1st-6th innings; if 2 or more go-ahead runs score in inning 7; or if there is a threat to score a go-ahead run in 8th or 9th.

Extra Innings - Johnson, Bryant

Pinch-hit for pitcher: In 8th or 9th if club is trailing by run or more.

### PINCH-HITTERS

1. Kingman

- 2. Healy

Stolen base attempt: Bonds, Henderson and Mays--from 1st to 2nd whenever possible.

Extra bases: any runner with a rating of 14 or more with one or no outs.

Sacrifice: Pitchers whenever possible with less than two outs.

Infield in: With runner on 3rd and one out from 5th inning on.

Squeeze play: Do not use squeeze.

<u>Cut-off throw option</u>: If leading runner's rating is 14 or more, or if lead runner is tying run going to third, use option.

## **ADVERTISEMENTS**

Rates: Per Issue - up to 30 words,  $50 \, \text{¢}$ ; 31-50 words,  $70 \, \text{¢}$ ; 51-70 words, \$1.00; and 71-100 words, \$1.50. When you send in your ads, specify either WANTED, FOR SALE or LEAGUE, name card sets by the year upon which they were based. NOTE: Only advertisements regarding Strat-0-Matic products, related merchandise and leagues will be accepted. No other brand names may be mentioned or advertised. No advertisement concerning photocopied Strat-0-Matic player cards or related products will be accepted.

## Wanted

WANTED: Any pre-1968 Ernie Banks player cards. Also '66, '67 baseball set, and 1968 Chiefs and '67 Chiefs. Ernie Moncada, 2800 Munson St., Wheaton, MD 20902

WANTED: Football: '67 Raiders, '67 Chiefs '67 Jets, '68 Jets, '68 Cowboys. Baseball: '66 National League. Teams must be in very good condition. Will pay well. I want to replay the '67 football season, so please write: Ed Podrazik, 4317 S. Kedvale Ave., Chicago, IL 60632

WANTED: Issues 1-5 of SOM Review, Vol. I (March, April, May, June, July 1971). Frank Kastelic, 1429 Ada St., Berkeley, CA 94702

WANTED: 1966 Baltimore Orioles. Will pay \$1.50. Contact Lars Lundgren, 60 Astoris Ave., Bridgeport, CT after August 16, 1972.

WANTED: 1961-1969 complete baseball sets. Will PAY YOUR PRICE. Please include extra players. If not for sale, will borrow at YOUR PRICE. Write: Mike Cummins, Mobile Park Est., Lot 58, Pana, IL 62557

WANTED: 1962-1968, 1970 Tigers. Must be in good condition. Also 1962-1964, 1966-1968, 1970 Dodgers. Will buy any or all of these teams. Send letters with offers to: Randy Lkebe, 3221 Federal Ave., Los Angeles, CA 90066

WANTED: '46 Red Sox Bobby Doerr, 25¢.
'71 Tigers Bill Freehan, 25¢. Allen
Smart, 1660 Guernseytown, Rd. Watertown,
CT 06795

WANTED: Baseball: 1962-67 complete sets or will buy singles of any team through these years. Especially interested in Yankee, Dodger, Giant, Pirate, Reds, Brave and Oriole teams. Football: any teams 1968 or earlier except '68 Colts and Jets. Cards don't have to be in great condition, just so long as I can read them. You name price. Daryl Grew, P. O. Box 535, North Bend, Washington 98045

WANTED: Any or all of the 1967 football teams and the 1968 KC Chiefs. Top money for good condition. Write: William McNeill, 301 James Hall, Hampton Institute, Hampton, VA 23368

WANTED: Issues 1-5 of the SOM Review. Will pay YOUR price. Write: Ed Grant, 626 Sumac Rd., Highland Park, IL 60035

WANTED: ANY baseball sets or teams from 1960-1969. I've got a 1970 set, and a 1971 set, and a 1970 football set, all of which I will trade, I got lots of money too. Write Ken Kelly, 6031 Mudlake Rd., Seville, OH 44273

WANTED: 1968 expansion teams. Will pay up to \$5.00 if in good to excellent condition. Also will pay \$1.00 for the 1962 Tony Kubek card or if you prefer, I will buy the entire '62 Yankees for \$3.50. Cards must be in good or excellent condition. Write: Mark Campbell, 5500 Gina Ct., Sacramento, CA 95841

WANTED: '67, '68, '69 and '70 football sets in reasonable condition. Will pay lowest bidder. Send bids to: Carlton Henson, 2306 Preston Drive, Columbus, GA 31906 FOR SALE: Until November 19, I will take bids on the '67 Packers. Bid either \$ or pre-1966 BB teams. Best bid wins. Also - WANTED: Pre-1969 baseball teams being sold for 50¢.

FOR SALE: 1970 Vikings, Jets, Giants, Rams 49ers, Patriots, Raiders, and Chiefs. Prefer bids with 1968 Cards and Tigers, 1967 AL, 1969 Mets, Braves or 1970 Reds. Keep up with the Pacific Play by Mail League, with a subscription! \$2.00 brings eight Newsletters, Dave Surdam, Rt. 8, Bos 728, Pleasant Hill, Oregon 97401

FOR SALE: Football: condition excellent-1970 Chargers, Broncos, Bengals, Steelers, Cards, Falcons, 65% each. Good - 1968 Browns, Patriots, Raiders, Oilers, 50% each. Average - some specialist cards have names only the NAMES changed. '68 Bills, Saints, 45% each. Write: Richard Stone, 130 Tomstock Circle, Norristown, PA 19401

FOR SALE: Send stamp for free list of SOM baseball and football teams (1968-1970, oldtimers). Must sell! Bargains! Randall Linss, P. O. Box 295, Cole Camp, MO 65325

FOR SALE: 1962 Mets, 1968 Twins, Cards, Tigers, A's, Giants, Red Sox, Orioles, Cubs, Dodgers and Braves; 1969 Reds, Braves, Giants, Pirates, Twins, Dodgers, Mets, A's, Expos, Senators, Tigers and Orioles; 1970 Orioles, Dodgers, Reds and Pirates. Bid on individual teams only. Will answer you only if I am selling you a team, unless stamp is enclosed. Teams in good condition. Steve Zupan, 33045 Wildomar Rd., Elsinore, CA 92330

FOR SALE: 1970 NFL. Excellent condition. Will sell as set only to highest bidder. 1967 Vikings, Redskins, Cowboys, Oilers, Patriots, Rams, Chargers, Broncos, Dolphins, Bills, all in good condition. High bid on each team. 1970 baseball set. Excellent condition. All additional player cards included. Will sell as set to highest bidder or will trade for '62, '63 or '64 major leagues. 1966 Orioles, Bodgers, average condition, \$1.00 each; 1968 Tigers, Cards, good condition, \$2.00 each. Please write if willing to sell '62, '63 or '64 major leagues. Richard Gulezian, Rt. 1, Box 347, West Short Road, Windham, NH 03087

FOR SALE: 1969 Braves, '69 Twins, and 1969 Orioles. Mint condition!!! Teams will go to highest bidder. Sheet containing most frequently used batting order is included. Also, information on a surprise baseball player. Write: Mike Schwartz, 41 Irvington Rd., Teaneck, NJ 07666

FOR SALE: Over 30 baseball teams and individual cards. Send 10¢ for list. Also-WANTED: 1962-63 Yanks, Dodgers, 1962, '63, '64 Red Sox. John Heath, 1930 Floraview Drive, Dubuque, IA 52001

FOR SALE: Football: '69 Chiefs, Vikings, Rams, Cowboys, Jets, Colts, Patriots, Raiders, Browns, Packers. In excellent condition. Ed Robinson, 131 Kensington Lane, Swampscott, MA 01907

## League's Forming

LEAGUE FORMING: A well run draft, playby-mail baseball league must finished its lst season and will expand, adding 7 teams next year. If you're competent & want to join, send qualifications or if you want more information write (I'll answer all letters) soon: Rod Wolfson, 325 S. Rogerts Rd., Bryn Mawr, PA LEAGUE FORMING: Grest mail league forming now!! All Oldtimer teams will be used!! We will have a newsletter including all stats!! Get in now while there's still time, send in your choice of four teams, one from each era along with 30¢ for first newsletter. Write: I.R.L. Review, 1025 Vina, Long Beach, CA 95812

LEAGUE FORMING: Interested in replaying the 1969 baseball season with a different twist? It will be 3 divisions with 8 teams in each. There will be no interleague play so it is in actually 3 leagues based on geographic conditions, 154 games with playoffs NFL-style and a World Series. If you are interested, send your top 12 team preferences and a \$2.00 entry fee which will be refunded if the league folds. Also send your note on such matters as trading, use of additional players, playing tips, etc. Write James H. Overmeyer, Box 106 Hayes Hall, Cortland State University, Cortland, NY 13045. I will send you a schedule, other managers and I will strive to put out a newsletter on regular basis. You can have as many teams as you want with only the \$2.00 fee.

LEAGUE FORMING: There are still openings in the National SOM Football League (NSOMFL). We are having a 1971 replay, both the NFC and AFC. Send in your top 10 favorite teams in order of preference to Co-Commissioner Steve Bauer, 11 Mark St., Port Jefferson Station, NY 11776 We want to get started right away so hurry up and send in your choices.

LEAGUE FORMING: Join a head on play-by-mail baseball league. This is to be the best organized league in the nation. So only interested, sincere people can join. For more information contact: Richard D. Griffin, 25 Chatham Rd., Ardmore, PA 19003 Please state age.

LEAGUE FORMING: Join the newly formed US Open Winter Baseball League. We will draft from the 1972 advanced baseball cards. For details, Write: Larry King, 401 East 102 St., Apt. 6D, New York, NY 10029

LEAGUE FORMING: Play-by-mail baseball league. League will consist of an AL and an NL division. A draft will decide the teams. Send preference of either AL or NL membership on a first come-first serve basis, so please hurry. Write Gary Mandell, 2456 Beachwood Blvd., Beachwood, OH 44122

LEAGUE FORMING: I am forming a football league for players who live on the north west side of Chicago! Players must be 20 years old or older. Call: Martin Glugla 463-7371 in Chicago.

LEAGUE FORMING: Anyone in the greater Rhode Island area interested in joining a head on league please contact: John Spellman, 19 Edgemere Drive, Cranston, RI 02905 or call 781-2934 We need members badly, as we have lost several for different reasons. The league is very well run and has YMCA sponsorship, which means it can't fold. Inquire only if you can provide for your own transportation, enjoy keeping stats, and won't quit. Also: wanted any Cincinnati Reds teams before 1969. I want these teams badly, and I will pay top price for them.

LEAGUE FORMING: I am forming a play-by-mail baseball league using the 1972 based cards as soon as they come out. We will play for money, and EVERYONE will have a chance to win in AT LEAST ONE of two ways!! We will use all 24 teams, so you can have a team in one, or even both leagues, plus, there will be a two dollar entry fee per team. You must be willing to buy the extra players. Plus, keep complete stats. I am experienced (3 play-by-mail leagues and a head-on league), and I guarantee this league won't fold. If interested, write: John Spellman, 19 Edgemere Drive, Cranston, RI 02905

## How Close Can YouGet...

If realism in your football statistics is your bag, you'll be delighted in the results the Review is printing this month from Dwight Bell's (Wilmington, DE) replay of the 1970 NFC East.

of the 1970 NFC East.

Going into the last game of the season, Dallas, St. Louis and the New York Giants all had a shot at first place, with Dallas winning out after New York and St. Louis lost their finales. During the replay, 46 times the team that won in real-life won the game, for a 46-1-3 over-all record or a .972 percentage for Strat-O-Matic.

The stats, as will be shown, were also very realistic. Here are the standings and statistical leaders (real-life marks are in resemblaces).

statistical leaders (real-life marks are in parentheses):

NY (	las 10 (10 Louis 9 (8) Giants 9 (9) hington 7 (6) Ladelphia 2 (3)	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	Passing % Jurgensen Tarkenton Snead Morton Hart	60.0 (59.9) 56.3 (56.3) 54.0 (54.0) 45.9 (49.3) 44.8 (45.8)	
Boug Ball McNe Gill	eil 49 (50)	8.1 (8.0) 12.7 (12.8) 15.8 (15.3) 21.0 (21.2) 13.3 (13.4)	Rushing L. Brown 235 R. Johnson 257 Lane 206 D. Thomas 163 Pinder 152	(263) 1037 (1027) (206) 1032 (977) (151) 946 (803)	5.4 (4.7) 4.0 (3.9) 5.0 (4.7) 5.8 (5.3) 4.6 (4.0)

Q: THERE IS A "FLYBALL A" ON THE PITCHING CARD OF THE 1963 DON LARSEN. WHAT THIS A MISTAKE? WAS IT MEANT TO READ "FLYBALL B"? I HAVE NEVER SEEN A "FLYBALL A" ON A PITCHER'S CARD, EXCEPT FOR LARSEN'S.

A: Since the Game Company was sold out of that year, their first response was that the Flyball "A" should be there but check thru the other pitchers in that particular set, if there are no other Flyball "A"s, change it to a "B".

- Q: IF A PUNT IS BLOCKED INTO THE END ZONE IS IT COUNTED AS A TOUCHDOWN, OR A SAFETY, OR A FUMBLE?
- A: Roll the dice to see who recovers the blocked punt, if the offense recovers treat it as a safety, if the defense recovers--touchdown.
- Q: WHAT IS SUPPOSED TO BE THE RESULT FOR ELEVEN (11) ON THIS YEAR'S ARCHIE MANNING MUST RUN COLUMN?
- A: Somehow this was left off in the final printing, write in minus one (-1).
- Q: (THE FOLLOWING QUESTION WAS SUBMITTED BY WALTER F. LUKACHINSKY JR. OF THE GARFIELD HEIGHTS, OH, STRAT-O-MATIC FOOTBALL LEAGUE AFTER A PROTEST WAS MADE ON AN IMPORTANT PLAY DURING A GAME BETWEEN THE FIRST AND SECOND-PLACE TEAMS). A LOOK-IN PASS WAS THROWN TO THE FLANKER WHO WAS DOUBLE-TEAMED BY THE LEFT LINEBACKER AND THE NUMBER 6-7 CAME UP. THERE WAS ONE MAN IN THE ZONE WHO HAD THE RATING OF "4". THE DEFENSIVE CARD WAS REFERRED TO AND THE READING WAS "LINEBACKER X OR SHORT GAIN." ONE OF THE PLAYERS-THE DEFENSIVE COACH-CALLED THE PASS INCOMPLETE, WHILE THE OTHER PLAYER SAID IT WAS A VIOLATION OF THE RULES SINCE THE RULES SAY THAT "IN ORDER TO PREVENT THE OFFENSIVE COACH FROM THROWING SHORT AND LONG PASSES, YOU MAY DOUBLE-TEAM HIS FLANKER AND SPLIT END WITH YOUR OUTSIDE LINEBACKERS." THE INCOMPLETE PASS WAS PLAYED AND A PROTEST RESULTED.
- A: Since the pass prevent rule clearly states that the double-teaming linebacker does (Continued on page 15 )

## Doesn't It Burn You Up...

by

Brian Russell St. Louis, MO

Doesn't it burn you up when you're teaching a friend how to play Strat-O-Matic baseball and he beats you five times in a row? Plus, before I could get revenge on my "friend" for doing this to me, he moved to India!

Another person I taught the game to had a lot of great luck. Numerous times he

Another person I taught the game to had a lot of great luck. Numerous times he stole home, sometimes even with an "E" stealer. Even though he succeeded in some of his daredevil tactics, we still broke even in wins and losses. But this friend finally lost interest.

One friend decided he wanted to play a game and I soon wished he hadn't. I took the Kansas City Royals and he used the San Francisco Giants. The game was moving along smoothly with me winning, 7-3, until the seventh inning. Like a fool, trying to help I suggested he use Willie Mays as a pinch-hitter for his pitcher. He did and Mays became the first player in my game to have two pinch hits in one game. The Giants scored 15 runs in two innings and went on to beat me, 18-3. Needless to say I never invited this "friend" to play Strat-O-Matic again. I also do not give much advice to new players anymore.

Here are more frustrations I've encountered: (1) You're playing your game at the kitchen table when someone sets the butter dish upside down on Vida Blue's card; (2) Doesn't it burn you up when your brother's friends use your baseball game box for a dart board; (3) also when one of your friends starts a game with you, then quits with the score tied in the ninth inning; (4) when you get a new team and you have two players with a fielding rating of "2" for the same position, both hit .300 and both bat from the same side; (5) when you put the best pinch-hitter you can find in for the pitcher and he lines into a triple play, then you look at the pitcher's hitting card and fimout he would have gotten a hit; (6) when Steve Kline, my favorite pitcher, allows just three hits and loses, 1-0; (7) when you set up the game and your sister has to use the table for her sewing; (8) when your pen runs out of ink in the middle of the game and you' can't find another; (9) when your cat tries playfully to paw the dice; and (10) when your opponent keeps picking up the dice before you can read them, then he beats you badly and gets mad when you hint he might have been cheating.

## (Continued from page 14)

NOT move into the defensive zone you must use the middle linebackers rating, if he was only a four, the pass should have been completed for a short gain. The quote used has no bearing on this play.

 $\mathbb{Q}\colon$  IS THE ONLY TIMES YOU REFER TO THE FREE SAFETY'S NUMERICAL RATING ON "LONG PASS, 1-MAN #9?" IF SO, IT SEEMS THE FREE SAFETY IS LITTLE VALUE AS FAR AS HIS NUMERICAL RATING.

A: I think many will agree that the difference of the two or three long gains determined by that free safety will have a major effect on the outcome of the game. His rating is hardly of little value.

## Astro Dome Top Real-Life Ball Park

As of right now, no one has written a column on the ball parks in which we play SOM. Now I don't mean the dimensions down the right and left field lines, but the atmosphere surrounding the ball parks. I have been to 17 of the 24 big league ballparks and it would take to long to elaborate on all of them, so to save time (both parks and it would take to long to elaborate on all of them, so to save the yours and mine) I'll speak out on 8 stadiums, in other words, 4 from each league. In the American League, the parks will be from New York, Baltimore, Kansas City and Minnesota. In the National League, the parks will be New York, Atlanta, Houston and St. Louis. I'm including the two New York teams because I feel most familiar with them, having lived in the New York area for  $17\frac{1}{2}$  years.

To begin, I feel that the nicest park in the AL is Minnesota. Now, readers may not agree with me, even my father doesn't, but because of the way I saw the park and because of the way I was treated, I like it a lot. When I went into Metropolitan Stadium, I got a view that most fans seldom see. I took my own private walking tour. I circled the bases and went out beyond the big black screen you see on TV in center field. I was even fortunate enough to go into the bull pens, and into the Twins dugout and down a runway that led under the stands. When I came out, I found my parents talking with one of the vice-presidents of the Twins and he went out of his way to get me a Twins yearbook from his office.

I feel most familiar with Yankee Stadium because I must have gone to over 200 games there, including one World Series game. I would like to say Yankee Stadium is the best because the Yankees are my team, but in all fairness, I can't. The area behind the stadium is not safe, even in the daytime. One thing that I can't blame the Yankees for is that fans are no longer permitted to walk around the park after a game. This is because some roudy fans jumped onto the field whild a game was still in progress. However, I still feel UP THE YANKEES and I know that with the city's plans, Yankee Stadium will once again return to the great ball park it once was.

I feel that (with all due respect to the Royals and their fans) that Memorial Stadium in Kansas City is by far the worst. I say this because the grounds looked to be unkept and uncared for. The man I met there was pretty rude when I askedhim where a water fountain was. I do think that the new stadium will change my mind completely.

Memorial Stadium in Baltimore seemed to me that it was a hitter's dream. The park seems small and cozy, but the grounds look old, but with the new scoreboard and all the money the Orioles take in from winning all the AL Championships, it wouldn't surprize me if the city goes ahead and builds a new ball park entirely.

I think that no ball park in any league compares with the Astrodome in Houston. This place has to be in a class by itself. I would have to agree with the Astro fans by calling it the 8th Wonder of the World. I liked it so much that after seeing a game there (in which a girl that showed me to my seat wouldn't accept a tip), I went back and took a tour of it the next day. It's too hard to describe it in words so I'll just use one word, FANTASTIC.

I will always hold a special regard for Shea Stadium in New York, partly because I saw a lot of games there and partly because, as I mentioned before, I lived in the area. Shea is a very modern ball park and the ground crew always makes the field look as if someones cares. One of the best games I ever saw there was the 5th game of the 1969 World Series when the Mets beat the Baltimore Orioles to win the World Championship. The New York fans have to be greatest because they have always seemed to cheer louder than any other fans that I've heard.

I would have to agree with the baseball writer's when they say Atlanta Stadium is the "launching pad." I saw balls carry out in that ball park like no where else. The fans there seem to know their baseball and will applaud an opponent's good

performance. On one side of the park outside you have the city and on the other side you have the poorer section, where you shouldn't walk around at night.

When I went to Busch Memorial Stadium in St. Louis, I didn't see a game, I just took a tour of the park. In St. Louis, they have a system by which you rent a tape recorder that takes you on a walking tour of the park. I got a little lost there, but it was well worth it. One of the things that impressed me there was the way the Gateway arch looks as you peer out toward left-center field, above the park.

Outside the park is a statue of Stan Musial, who had to be one of the great Cardinals of the past.

If you ever get a chance to go to a ball park outside your home city, don't pass up the opportunity. You'll never forget it and I'm sure Strat-O-Matic will seem a lot more interesting after the experience.

## 24,092 Grid Combinations!

Pete Crockett Elgin, IL

I recently did some research on a subject I wanted to study for a long time. Namely, how many different offense-defense combinations were possible in SOM

Namely, how many different offense-defense combinations were possible in SOM football. So I figured it out. Would you believe 24,092!

There are exactly 370 different variations with the defensive squares, if you follow the official SOM instructions and rules. There are 302 formations for pass defense only, eight for run defense only, and 60 for either one.

Then I figured that there were 634 different over-all defenses (the other was just defensive square formations), with 68 run defense formations possible, that made 272 different run defenses possible (there are three keys and one regular run defense, which makes four, then multiply by 68).

The offense has 38 different nossible plays, so you multiply 634 by 38 and you

The offense has 38 different possible plays, so you multiply 634 by 38 and you get 24.092.

EDITOR'S NOTE: Hmmm!!!

Q: IF A PITCHER'S ENDURANCE FACTOR IS "7", AND IN THE SEVENTH INNING HE GIVES UP TWO HITS AND A WALK, DOES HIS WEAKNESS START WITH THE FOURTH BATTER, OR DOES THE PITCHER HAVE TO GIVE UP THREE HITS OR WALKS IN THE INNING? A: The weakness begins with the fourth batter.

Q: ON THE FIELDING CHART, I DON'T UNDERSTAND NO. 3 ON THE GUIDE. IF THE FIELDING TEAM GETS A DOUBLE PLAY THE RUNNER ADVANCES. NOW WHAT IF THERE IS JUST A RUNNER ON SECOND BASE, FOR EXAMPLE, AND A ROUTINE GROUND BALL IS HIT TO THE SHORTSTOP WITH THE NO. 3 ON THE GUIDE, DOES THE RUNNER ADVANCE?

A: Literally, yes. The runner would advance. However, the Game Co. has stated that actually the runner should hold to second if an out-3 comes up for either the shotstop or thirdbaseman. However, he would advance on an out-1 to either of these positions, and he would advance on an out-3 to either the pitcher, second or first-

I NOTICED THAT DAN CONNERS, MIDDLE LINEBACKER FOR OAKLAND HAS AN "O" DEFENSIVE RATING. IS THIS CORRECT? A: Yes.

# Ho-Hum, Wright Does It Again

The Greater Kalamazoo Strat-O-Matic League Constitution doesn't provide for a president, or a chairman, but Joel Wright still continues to rule the GKSML baseball

world with an iron hand that smacks of dictatorship.

Joel, who had already won four straight baseball titles, ran his consecutive skein to five by winning the 1972 National League draft replay, finishing five games ahead of his nearest pursuer in the eight-member league.

Hardest thing for the rest of the frustrated league members to swallow (besides the dust Joel left in his wake), was the fact that Joel entered this league after the season had begun, took a team that was drafted by someone else and that was nine games out of first, and again brought home a winner.

So, when it was all over, Joel's NL team met Joel's AL team in the World Series, with the AL emerging victorious, four games to two. Mike Andrews paced the AL with a .478 average (11-for-23), while Marty Pattin, Mike Cuellar, Wilbur Wood and Bill Gogolewski recorded the pitching wins.

In the NL replay, Joel again went into a hot streak when it counted most, winning 23 of his last 30 games. Dock Ellis was the mainstay of a talented pitching corps, producing a 20-6 record with a 2.84 earned run mark. Tom Seaver, although disappointing some with an 18-15 record, struck out 407 batters in 293 innings in an amazing fiveballing performance.

balling performance.

Bob Robertson and Rusty Staub were the big hitting guns for Joel, Robertson blasting 39 home runs, driving in 83 runs and compiling a .316 average, and Staub socking 27 roundtrippers, knocking in 101 runs and hitting .330.

Willie Stargell, Mike Allison's hard-hitting leftfielder, established a new GKSML home run record when he belted 52, while Barry Lersch, unheralded Philadelphia Phillie hurler, turned out to be the best moundsman, getting off to a great start and producing a 23-10 record with a 2.68 ERA for Cliff Sage, who wound up in sixth place.

Here are final standings and statistical leaders from the GKSML National League

Here are final standings and statistical leaders from the GKSML National League baseball season:

STANDINGS Joel Wright BATTING AVERAGE

1. Alou (MA) DOUBLES 1. Staub (JW)
2. Cedeno (WN) Warren Newell 86 68 2. Staub (JW) .330 Cliff Sage 70 70 73 83 38 W. Davis (CS) .324 3. Sanguillen Mike Allison 84 Garr (JS) Del Newell 10 Torre (DN) .322 4. Simmons (JW) 36 Jack Hills 20 Simmons (JW) Beckert (MA) . 321 Jeff Sampson 84 Beckert (MA) .316 Robertson (JW) .316 Clemente (DN) .315 Brian Fiebelkorn 1. W. Davis (CS) 16 2. Alou (MA) 12 10. Sanguillen (JH).298 3. Morgan (WN) 4. Kessinger (JH)10

1.	Stargell (MA)	52	1.	Kessinger (JH)	40	1.	Bonds (CS)	123
2.	Aaron (JH)	45		Rose (WN)	28		Stargell (MA)	
3.	Robertson (WN)	39	3.	Morgan (WN)	28		Torre (DN)	
4.	Bonds (CS)	36						
5.	Johnson (MA)	35	RUN	S		WON	-LOST	
6.	Colbert (JS)	32	1.	W. Davis (CS)	102	1.	Lersch (CS)	23-10
			2.	Staub (JW)	102		Jenkins (WN)	
							Ellis (JW)	
							Roberts (MA)	

STOLEN BASES

HOMERUNS

The Editors	of the	Review	would	like '	to have	more	reader	· pa:	rticipa	tion '	to form a
paper that wou	ld be o	f greate	er enjo	yment	to all.	Be.	Low we	are	asking	many	questions,
not only about	the Re	view but	of th	e gam	e itself						

To get a more accurate survey of the likes and dislikes of Review readers we urge everyone to participate. We have set this up in such a way as to not interfere with the rest of your Review when you tear it out.

т.		
2.	My least favor	ite part of the Review is
3.		to see the Review print two monthly magazines - one solely nd one for football. Yes No
4.	a	Reviews for both sports, I would probably subscribe to: the one for baseball the one for football both
5.	What would you	like to see more of in the Review?
6.	Concerning the a b c	GKSML, do you think there is: too much enough not enough coverage
7•	The one change	I would most like to see in SOM baseball is
7.		I would most like to see in SOM baseball is  I would like to see most in SOM football is
	The one change	I would like to see most in SOM football is
3.	The one change	I would like to see most in SOM football is a league is it: face-to-face
3.	The one change  If you play in  a.  b.	I would like to see most in SOM football is
3.	The one change  If you play in  a.  b.	I would like to see most in SOM football is
3.	The one change  If you play in a. b. c.  Please check v	I would like to see most in SOM football is
3.	The one change  If you play in a. b. c.  Please check y	I would like to see most in SOM football is
3.	The one change  If you play in a. b. c.  Please check y	I would like to see most in SOM football is
9.	The one change  If you play in a. b. c.  Please check y under 18 I have been pl	I would like to see most in SOM football is
9.	The one change  If you play in a. b. c.  Please check y	I would like to see most in SOM football is
9.	The one change  If you play in a. b. c.  Please check y under 18 I have been pl I play SOM	I would like to see most in SOM football is

STRAT-O-MATIC REVIEW
P. O. Box 27
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FIRST CLASS



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Q: ON THE NEW FOOTBALL CARDS, I NOTICED THAT THE KANSAS CITY CHIEFS HAVE NO FUMBLES ON THEIR DEFENSIVE CARDS. IS THIS A PRINTING ERROR?

A: No. Since Kansas City did not recover many fumbles, there were no fumble recovery listings on the defensive cards. Fumble recoveries by the Kansas City defense, thus, are figured off the offensive player cards of the opposing teams.

Q: I AM VERY INTERESTED IN THE NEW OLD-TIMER TEAMS THAT ARE COMING OUT AND WOULD APPRECIATE IT IF YOU COULD PLEASE GIVE ME INFORMATION ON WHEN THIS WILL OCCUR?

A: The release date of new Old-Timer teams is uncertain at this time because of new developments, which will be released later, at the Game Co. However, when the teams are made available, teams included will follow the poll of Review readers (August, 1971).

Q: WHY WASN'T RICH JACKSON OF THE DENVER BRONCOS INCLUDED ON THE TEAM ROSTER?

A: Jackson, because of an injury, didn't play enough to have a card made. A large number of players were used as defensive linemen by the Broncos.

Q: ON THE ROSTER FOR 1970 FOOTBALL SEASON CARDS, PLAYERS COULD NOT EXCEED THEIR LONGEST RUSH UNLESS HE HAD AN ASTERISK. DOES THAT HOLD TRUE FOR THE NEW 1971 SEASON CARDS?

A: Yes. The rule states: "A player may not exceed his longest rush on any long gain result with one exception: if a player's longest rush was a touchdown of 30 yards or more, he may exceed his longest rush. A player's longest rush followed by a star (found at the bottom of a player's running card) indicates a touchdown run. This rule applies to long gain run results only."

Coming Next Month...

Next month, a report on baseball stadiums, baseball and football playing tips for fans from the Canadian league, and more. Letters, replays and ads to be considered for the next issue <u>must</u> be in by the third of the month.