



STRAT-O-MATIC REVIEW



Devoted exclusively to the
Strat-O-Matic Game fans, with
the consent of the Strat-O-Matic
Game Co.

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Set For July 27 & 28

Convention 'Go'

By STEVE BARKAN
Strat-O-Matic Game, Co.

After several weeks of talks between the editors of the Review, officials of Abraham and Straus department stores and the game company itself, plans have been finalized for the second annual Strat-O-Matic convention.

Unfortunately, the dates for the convention have been changed once again. It will be held on Friday and Saturday, July 27th and 28th. The dates were changed due to a scheduling conflict at ASS with a large furniture show. The convention will last from 10 a.m. to 6 p.m., on both days, in the ASS convention hall in the Brooklyn store at 420 Fulton St., on the corner of Hoyt St.

This is the final change in dates--hopefully you have not been inconvenienced too much by the switching, which was a necessity.

Due to the fact that the convention hall has room for only a limited number of people, a one dollar reservation fee is required. When sending in the fee, you should fill out the coupon on the back page of the Review and send a check or money order payable to ASS, in care of the address on the coupon. Do not send the fee to either the game company or the Review. ASS will send you an admission ticket by return mail which will allow you into the convention hall without any problem.

Tournaments will be held in baseball and football, in both the basic and advanced versions. Those people planning to play in the

tournaments should bring their own games, as there may be a problem if neither player in a specific game doesn't have one to use. In addition to the tournaments, opportunity will be there to just browse around and converse with other gamers from around the country. The tournaments will commence on Friday, with prizes including trophies and television (yes, television) sets (for the advanced game) going to the winners. We also hope to have another question-and-answer period, with both editors of the Review and members of the game company staff taking part.

The convention will also give you that opportunity to meet some of the people you've become familiar with in reading the Review. You'll find out if Rick (Wolfman) Shapiro is for real! Meet Donna Chevrette, Rick's opponent in Strat-O-Matic Baseball's battle of the sexes! Find out if Tom Nelson can beat yours truly in football? Find out also if anyone can beat the game company's best players, James (Lucky) Williams and Linda Truskowski, in their specialties, football and baseball, respectively? Can Joel Siegel of CBS TV whip Dick Wimmer, the original football champion? Can J.G. Preston's Pittsburgh Steelers take Brad Furst's 1967 Baltimore Colts? These and many more questions will most assuredly be answered.

There will be a welcome mat out for the gals, too, as Sheila Richman (who has done most of the behind-the-scenes organization for the convention with ASS), wife of Strat-O-Matic creator Harold Richman, and Jan Allison and Mary Newell, wives of Review co-editors Mike Allison and Del Newell, will also be in attendance.

And, if your thing is buying and selling old S-O-M teams, you'll have an opportunity to do that, so come prepared.

Where It's At

Following is a compilation of directions for those coming to the convention from out of the New York area.

Those of you driving in from south of the New York Metropolitan area should take the New Jersey Turnpike and get off at Interstate 278, which will take you across the Verrazano Narrows Bridge into Brooklyn. Follow 278 to the Atlantic Avenue exit. Make a right turn on Atlantic Ave. and go about eight blocks to Hoyt St., and make a left turn. Follow Hoyt to Fulton St. You will see ASS on the corner.

Those driving in from points west of New York would Interstate 80 into 95 which will take you over the George Washington Bridge. Get off the bridge onto the Henry Hudson Parkway [West Side Highway] going south. Follow the parkway all the way down to the Canal Street exit. Follow Canal east to the Manhattan Bridge, taking that to Brooklyn. Go to Fulton St. and make a right. You will see ASS four blocks down.

Those of you coming from New England and points north should take Interstate 95 to the Throgs Neck Bridge. Take the Throgs Neck Bridge down the Clearview Expressway [Interstate 78] to the Long Island Expressway [Interstate 495] going west toward the Midtown

Tunnel. It should be noted that traffic going on the LIE is always heavy! Get off the LIE at the Brooklyn-Queens Expressway (Int. 278) going towards Brooklyn. Take I-278 past the Williamsburg Bridge and get off at the Tillary St. exit. Take Tillary St. past Flatbush Ave. and make a left turn on Hoyt St. Follow Hoyt to Fulton St., where you will see the store.

Lodging

Following is a very partial list of accommodations available in the area. It should be noted that there are no motels in Brooklyn in the area of the store.

The following list is AAA approved accommodations in Manhattan. The price ranges are for one and two persons in a room.

Holiday Inn-Coliseum	\$23-29	\$27-35
440 W. 57th St. (212)581-8100		
Howard Johnson's Motor Lodge	\$22-30	\$28-36
8th Ave. & 51 St. (212)581-4800		
Loew's Midtown Motor Inn	\$21-29	\$27-35
8th Ave. & 48th & 49th St.		
(212)581-7000		
Sheraton Motor Inn	\$21-23	\$28-30
12th Ave. & 42nd (212)695-6500		
Skyline Motor Inn	\$22-30	\$26-34
10th Ave. & 49th to 50th Sts.		
(212)586-3400		
Travelodge Motor Hotel	\$21-23	\$30-32
510-515 W. 42 St. (212)695-7171		

To get to the convention from the above motels, take the West Side Highway from the 55th, 45th, or 37th St. entrances going south to Canal St. From there, follow the above directions for those coming in from the west. You can also take the 7th Ave. IRT subway, directly to the Fulton and Hoyt St. stop. The train station is right at the store.

The following motels are in the Newark, New Jersey area.

Newark Holiday Inn-Airport	\$22-28	\$28-32
160 Holiday Plaza ½ mile west		
of exit 14 on the NJ Turnpike		
(201)589-1000		
Howard Johnson's		
1½ miles south of Exit 14 on the		
NJ Turnpike (201)824-4000		

To get to the convention site from the above motels, take Rts. 1 and 9 north to the Holland Tunnel. From the tunnel, take Canal St. and follow the above directions.

The following accommodations are in Woodbridge, NJ:

Holiday Inn	\$18-20	\$24
on US 9; ¼ mile so. of Exit 11		
on NJ Turnpike (201)636-4000		

Howard Johnson's at Jct. of US 1 and 9 [201]548-9500	\$16-20	\$22
Swiss Motel on US 1, just south of exit 130 on Garden St. Parkway [201]548-9500	\$12	\$14

To get to the convention site from the above three motels, take Rt. 1 and 9 north to Interstate 278. From there, follow the directions for those coming from the south.

In addition to the above named lodges, there are accommodations along most of the parkways in the New York area, particularly just over the George Washington Bridge, in New Jersey. Just one additional word about the traffic in New York during the week. Make that two additional words: EXTREMELY HEAVY! Particularly true on Friday. You should not have any problems on Saturday.

See you at the convention!

29 Innings Later...

Often it seems that a no-hitter, a four-homer game or some other really big Strat-O-Matic Baseball happening comes on the heels of the mundane.

So it was for Thomas Watson.

Tom received his new baseball cards in late April and immediately watched Jim [Catfish] Hunter of Oakland set down Cincinnati, 3-1, on three hits. Nothing out of the ordinary here.

But, the next game was something else again. It matched the Houston Astros [Don Wilson] against Pittsburgh [Steve Blass], and it lasted a whopping 29 innings--neither starting pitcher was around at the end, of course.

Houston scored a run in the first inning when Cesar Cedeno reached base on an error, stole second and scored on Lee May's single. Pittsburgh retaliated in the bottom of the eighth when Dave Cash singled home Vic Davalillo, who had doubled, with two outs.

The score stood at 1-1 until the 13th inning when Jim Wynn doubled in a run for Houston and Al Oliver countered by homering for the Bucs.

Deadlocked at 3-3, the score remained as Dave Guisti, Ramon Hernandez, Bob Johnson and Bruce Kison saw mound action for the Pirates, and George Culver, Tom Griffin and Jim Ray for the Astros.

In the 25th both teams scored again as Cedeno socked a two-run homer for Houston and, with two out, Richie Hebner lashed a two-run double for the Bucs.

Finally, in the top of the 29th, Tommy Helms unloaded a game-winning two-run homer for the Astros as Ken Forsch set the Pirates down in their half the inning.

One of the longest S-O-M games played? You bet. And it also had some interesting highlights and "lowlights".

Highlights included: Bob Johnson pitching nine innings of shutout relief, allowing only three hits; Tom Griffin pitching eight innings of shutout relief; Davalillo, in 13 at-bats, had six singles, two doubles and was hit by a pitch. Lowlights included: Doug Rader and Gene Alley both went 0-for-11, Rader striking out five times;

Alley, in going 0-for-11, personally left 11 men on base; the two teams combined to leave 41 men on base (23 by Pittsburgh); The Astros had two separate strings of 11 scoreless innings; and the Pirates managed just four runs on 22 hits.

Bad Day When...

....You bring in a tough right-handed reliever with the score tied in the bottom of the ninth inning and Dave Concepcion batting, because you believe in playing percentages to the hilt, and Concepcion strokes a home run.

....You start an all-left-handed power lineup against your opponent and he relieves with Tommy Hall in the second inning.

....You're pitching your ace, Jim [Catfish] Hunter, and your opponent is continually rolling on your card, but all he can throw is 6-4s.

....You decide to play Johnny Bench in right field to give him a day off from catching, and he makes two errors and lets another ball roll past him for a triple.

...The catcher you used to take Bench's place muffs a popup, is guilty of a passed ball, and lets three 1-10 runners steal on him.

....You're pitching Gaylord Perry and your opponent asks to see your dice--because they look a little damp to him.

....You defend your Strat-O-Matic playing to your wife by saying, "All work and no play makes Jack a dull boy," and she says you could play all day long and you'd still be dull.

....You get swept four straight games by the last-place club in your division and when you get home your wife sings you four choruses of "Take Me Out to the Ball Game," to rub it in.

....You drive five miles out in the country to play a series you've been trying to get in for a month, and you discover you left your X-Chart at home, and his dog just ate his.

....You use every pitcher on your staff in the first game of a doubleheader, discovering you don't have a starter to open the second game.

Dick Butler
Paynesville, MN

Looking for back issues of the Strat-O-Matic Review? Still for sale (35¢ each) are back issues from Oct., 1971; Nov., 1971; April, 1972; August, 1972; Sept., 1972; Oct., 1972; Nov., 1972; Dec., 1972; Jan., 1973; Feb., 1973, and April, 1973 (April, '73, sells for 40¢). When sending in, please include second choice in case first selection has been sold out. March and May, 1973, are sold out.

REMEMBER the second annual Strat-O-Matic Convention will be held in New York on Friday and Saturday, July 27 and 28th!!!

Readers Roll 'Em

CHANGES OPINION

My name is David Lewis, 17, the June guest columnist who degraded the righty-lefty change in the baseball cards.

Well, I have played many baseball games since then. It seems that I have made some pretty hasty conclusions. Now, after a year of the new Strat-O-Matic Baseball game, I am one of its strongest advocates. I can see now the vital importance of the lefty-righty innovation. It has opened up many new channels of strategy for me, and has made the game that much more exciting. To me, the lefty-righty change is a necessity.

Looking back over my column, I discovered that I also put down the hit-and-run ratings. After playing in a season-long play-by-mail league, I have come to realize its importance in the line of strategy. While I'm at it, let me also reaffirm my support for outfielders' throwing ratings, bunt ratings, power ratings, and the pitchers' endurance factor--these were all great changes and improved the game's quality.

Finally, I recall my disdain about the extra time involved in playing the new advanced game. Again experience has been the best teacher as, after numerous games, I have become familiar with the new version and now it only takes me slightly longer to play than before.

As you can see, I made a mistake, and I'm not ashamed to admit it. I felt an obligation to other SOM fans. We can all be thankful for a great game.

David Lewis
Monticello, FL

LOOKING BACK

After looking over articles during the last year that appeared in the Review, I found the ones submitted by the two girls [Dena Cummins and Donna Chevrette] to be particularly interesting. Actually, I would love to see girls become actively involved in these games, not only in casual but also league play. There is such a natural rivalry between man and woman that such matchups would take on an added dimension.

I personally would welcome such encounters and I'd go all out to win, treating a woman as I would another member of my own sex. Two separate, simultaneous leagues--one composed of the husbands, brothers and boyfriends; the other composed of wives, sisters and girlfriends--would be another possibility. Such a setup would be one of total involvement, as the women would also be able to participate in a league on game night. It might be interesting to get the reaction of some of your readers--both male and female--about permitting women to participate in league play.

Another article that interested me was Dave Brandell's criticism of SOM Football. I don't own a football game, but I was glad to see that you weren't afraid to print an unfavorable letter in the Review. I hope the Review never becomes a "goody-goody" paper that prints only favorable letters, because it's through constructive criticism that a person learns how to improve his product. It's when people no longer bother to

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to criticize or praise your product that you should worry, because when that time comes, they are no longer interested in what you have to offer.

Jim Elliott
LaCanada, CA

Editor's note: See this month's article by Donna Chevrette regarding a play-by-mail SOM Baseball series. Also, there has been some comment about gals playing in formerly all-male SOM leagues. Most of the comments, however, center around what the gals look like, not how well they can roll dice.

SORRY, NO BEANINGS

I am completing a solitaire replay of the 1974 Dodgers and Giants. The race is just as close and exciting as in real life. The only thing missing was the beanball incident and fight between L.A.'s Bill Buckner and the Giants' Juan Marichal. Even Strat-O-Matic can't have everything.

I did notice, however, that injuries seemed somewhat unrealistic. Willie Mays and Dick Dietz have missed much of the season and won't come close to actual at-bats, while Willie McCovey has seldom been injured. I wonder what other readers do in these situations?

The front-page pictures are an excellent idea. The photo of Donna Chevrette was especially interesting since like "Wolfman" Rick Shapiro, I to wondered what a girl who played Strat-O-Matic would look like.

Craig Heiland
South Gate, CA

Editor's note: Regarding injuries, the Review in the past has printed numerous charts which regulate the amount of games a player can miss--based on his real-life at-bats. Thus, those players who bat over 600 times will seldom be injured.

PITCHER POWER!

This is a reply to Eric John's letter concerning the use of pitchers as pinch-hitters (namely Fergie Jenkins). In a past league I was in, I used Jim (Catfish) Hunter to pinch-hit with a lefty on the mound and promptly rolled a 1-2, and picked a No. 8 split card. Result: A two-run homer by Hunter, putting the game's outcome on ice.

Another time I used a pitcher as a pinch-hitter (the only other time), Don Sutton delivered a sacrifice fly.

I wouldn't suggest making this a habit, but it can prove to be a nice change of pace.

Chuck Hammond
Bloomfield Hills,
MI

Editor's note: The apparent trend (and a successful one so far) is that a pitcher will be called on to pinch-hit about as often as a dinosaur--mainly because of the designated hitter that, as of this season, only the American League has adopted.

HOLDING & THROWING

Regarding the catcher throwing rating, you must consider not only the catcher's arm, but also the pitcher's ability to

Readers Roll 'Em

hold the runner. After all, if the runner has a big jump, no catcher in the world will nail him. A lesser catcher may benefit because of a pitcher who can keep a runner close.

For example: Wilbur Wood of the White Sox has a great move to first and picked off 10 or 11 men last year whereas Milt Pappas (by his own admission) doesn't do a good job of watching and holding the runner. So, you just can't rate catchers' arms.

Concerning the basketball game: Will both leagues be rated? And will Review readers get a sneak preview of the game?

Now for my yearly gripes about the ratings. Joe Rudi is not a "1". How could Mike Andrews be a "2" and Dick Allen not be? Pat Kelly's arm is better than Jay Johnstone's. After two years of 1-12, Carlos May is now a 1-15 running, as he should be. But Don Kessinger of the Cubs is not just a 1-14.

Al Mazeika
Chicago, IL

Editor's note: Current plans by the game company call for the NBA only this first season. Yes, Review readers will get a sneak preview of the basketball game. Harold Richman, creator of Strat-O-Matic, just recently finished the football cards and is now preparing the basketball card set. As soon as the game is ready, the Review will receive one and present a preview for readers--either for the July or August issue.

A SHORTER SEASON

First of all, I think the Strat-O-Matic Review is the best

table-game sports paper around. The only improvement I could think of would be to increase the Readers Roll 'Em section a page or two.

Secondly, I would like to offer a suggestion to SOM Football fans who cannot play 14 games a season for 26 teams. Play only three games for each team and forget about divisions. The top eight teams, no matter which conference, make the playoffs. List the teams at the end of the season from 1 to 26. First round matchups will be: 1 and 8, 2-7, 3-6 and 4-5. Many teams will tie, so to break this up subtract the number of points given up from number of points scored for the three games. Teams with higher plus totals get the higher positions. Also, count a tie as half a win and half a defeat, thus a 1-0-2 record is equal to a 2-1.

Tom Abrams

NEW CARD CRITIQUE

I have a few criticisms of the new baseball card set. Pete Rose has been reduced from a "-3" throwing arm to a "-1". This is unbelievable because he had 15 assists and two double-plays to Reggie Jackson's five assists and five doubleplays, and Jackson was a "-5". I think Rose has as good an arm as he was rated last year.

As for people wanting individual pitcher's hitting cards, I think that problem has been solved in the American League with the designated hitter. I use it now in my league and find it makes for a better game.

Bob Quayle
Ventura, CA

Battle Of Sexes II

BY DONNA CHEVRETTE

If you read the April issue of the Review, my name, along with Rick Shapiro's, should be familiar. For those of you who really have no idea at all what I'm referring to, I'll explain.

In April's issue, there was an article by Rick Shapiro about a 17-game baseball series which he and I played by mail. I managed a 1971 American League all-star team and Rick a National League. Well, to make a long story short, I lost the series, 9-8. Close, but you really couldn't tell who was the better manager. So, Rick and I decided to switch teams. It would again be a 17-game series, with four-game sets alternating between Skokie, IL (Rick's hometown) and Plainfield, CT (my hometown). Since, I would be managing the N.L. all-stars, this would really tell who the better manager was.

Before I tell you how this second series came out, let me tell you a little bit about my playing SOM. I have been playing for approximately a year and-a-half. Except for the first few games, I have played almost exclusively solitaire. This has made me unhappy, not being able to play SOM with any female (or male) companion in my area. I wrote the Review asking if there were any gals out there who played SOM. Not one replied. Obviously there are no other female subscribers to the Review.

But Rick did answer my S.O.S. signal and suggested we play an SOM series by mail. I gladly accepted his offer. He explained to me how to play by mail and, because his instructions were so clear, I had no trouble whatsoever. But I don't think I'm ready for any mail leagues just yet, however.

Series two started with the first four games being played in Plainfield. Telling myself, I'm bound to win this series--it will be easy--I soon found out there would be no room for overconfidence. Rick's A.L. won the first two games by scores of 2-1 and 4-1. That brought me back to my senses.

I came down from cloud nine long enough to win the next two games, 4-1 and 2-0. In the next four games (at Skokie) the teams split again, tying the series at four games each. It was starting to look like a replay of the first series. Back in Plainfield, my N.L. really put on a show and beat the A.L. three games to one. So, now there were only five games to go, possibly, and my N.L. team was leading in games, 7-5, needing only two more victories to win the series.

Aha! I've won the series, I thought. Rick will never be able to win four out of five games. I was going to win a series from (as Rick would say) an experienced pro in Strato.

Confident again, I returned to cloud nine and waited for Rick's results from Skokie. Well, sly old Rick returned the results and cleverly placed game No. 16 on top for me to see. My N.L. had won

that game, 11-0. It was deceiving--the A.L. had won the other three games! I stared in disbelief. A playoff would be necessary. Again I realized this series really wouldn't close the issue as to who was the better manager, but maybe I could at least win it.

I played the playoff game in Plainfield late in the evening at 10:30. Every move I made was an important one, so the game lasted until 11:15. The starting pitchers were Vida Blue for the A.L. and John Cumberland for the N.L. I took an early 1-0 lead on a surprise squeeze play by Bud Harrelson in the second inning. Cumberland was breezing along and more and more it looked like it would be the only run of the game. Blue was taken out early for a pinch-hitter.

Then, in the seventh inning, Cumberland served up a souvenir for the bleacher fans to Sal Bando.

The game was tied! I began to worry how the N.L. could get another run off A.L. relief pitching--instead of that, I should have been worrying about Cumberland. In the same inning Cookie Rojas hit another home run--off Cumberland's card --and the A.L. relief pitching held up and the game went on to a 2-1 ending. Once again I was ousted in the last game. I still can't believe it.



DONNA CHEVETTE, SCOREBOARD
Rick Shapiro Wins Again

The SDM games I played with Rick were great fun. I know with the right team I can beat anyone who plays Strato--yes, anyone. After all I did spot Willie Mays' card and, as Rick said, "He's just impossible to keep off base." Mays, of course,

was voted the MVP of the series.

So guys, there are some womenfolk out there who like baseball and would probably like to play Strat-O-Matic. All you have to do is look a little harder.

A Short Season In Baseball

If you want a superstar baseball league and a shortened season, you might want to try Steve Inkles' (Port Jefferson, NY) suggestion: He takes the 24 teams, breaks them down to four teams (one from each division of the American and National Leagues) and then conducts a 162-game replay.

He ends up with about 30 players per team--a super league, unquestionably--but he says he enjoys it much better this way than trying the mission impossible task of trying a full 162-game replay with all 24 teams.

Steve admits he runs into problems, however, when choosing the teams--with the choice of Cesar Cedeno over Dusty Baker as the NL's West center fielder an especially difficult one.

Teacher's Pet?

By MIKE NADEAU
Chelsea, MI

I am a typical junior who goes to Chelsea High School in Chelsea, MI. During the course of a typical school day I spend one hour in a typically boring class called trigonometry.

The teacher of this class is the typical math instructor, except for a couple of things: One, he is a pretty good friend, and two, he used to play Strat-O-Matic. I found this out quite by accident. One day before class I was chatting about how well I was doing in a certain league when he overheard me and asked what I was talking about. I gave him my usual reply, about how it was a sports table game called Strat-O-Matic, and that he wouldn't be interested.

To my surprise, he stated that he used to play the game with a group of friends and had about 20 teams at home. My curiosity immediately burst into the open. "What years?" I asked. My dreams were realized, the teams were from the magical years--1962-68. I burned inside to see those golden oldies, but was somewhat let down to find out how they set up their league. Each person bought two teams each year and when trading was done the original players were lost forever, thus not one of his teams was complete. However, they were collector's items and still worth a lot of wampum.

My teacher's name is Ken Larson. And, of course, being proud of his SDM experiences, he related to me the years he dominated the league and how certain players performed so well for him.

Finally, the inevitable happened; right in front of class he stated his best players could walk all over mine. He had gone too far, the challenge was accepted and the rules were set: I could use my 1967-1972 sets plus a few other players from 1965; but I wouldn't use the '65 Sandy Koufax and '68 Bob Gibson cards.

It was decided on a 25-game series and that a dollar's worth of goodies at a local Dairy Queen would go to the winner.

My starting lineup, because we used the designated hitter for the pitcher, was comprised of nine hitters with 25-or-more home runs plus Rod Carew and his .360 average.

The very first game my power was evident as Willie Stargell hit a three-run homer in the opening inning and later added a grand-slam in a romp; Luis Tiant pitching a shutout. Rico Petrocelli hit another grand-slammer in game No. 2 and I was off to a fast start, soon winning four of the first six games.

Then came the most disheartening game I've ever played. Luis Tiant, with two shutouts already to his credit, was coasting along with a 1-0 lead and a no-hitter going into the ninth. Then, with two outs, Mickey Mantle walked and Bill White followed with a game-winning homer...I had lost, 2-1.

After two nights of play, however, I had a 9-6 lead and soon, by winning four games in a row, clinched the series, 13 to 7. Power had told the story, as I clubbed 39 homers in the 20 games, although

paying a price by striking out a whopping 204 times--an average of over 10 times per game.

I must say, in conclusion, that Mr. Larson was a very good sport and that we both enjoyed the series very much.

I'm sure I would get an 'A' for my Strat-O-Matic playing, but I'm sure also that my trig grade hasn't been helped by my series conquest.

A Hitting Giant!

Wee Willie Keeler proved to be a giant among the baseball greats in a Hall-of-Fame replay conducted by Joe James of Grosse Pointe, MI. Keeler was a key cog as the National League whipped the American by five games over a 154-game season as he hit a tremendous .401, knocked in 112 runs and scored 91--winning the most valuable player award for his accomplishments.

While Wee Willie was a terror, however, some of the other Famers fizzled. Roy Campanella, NL catcher, was in this category as he ended up hitting only .188, with eight home runs.

Here are the final statistics:

AVERAGE		HOME RUNS		RBI	
1. Keeler [NL]	.401	1. Ruth [AL]	58	1. Ruth [AL]	139
2. Hornsby [NL]	.362	2. Gehrig [AL]	54	2. Cobb [AL]	126
3. Cobb [AL]	.358	3. Musial [NL]	48	3. Gehrig [AL]	120
4. Lajoie [AL]	.338	4. Ott [NL]	40	4. Keeler [NL]	112
5. Wheat [NL]	.310	5. Williams [AL]	39	5. Ott [NL]	109

ERA		WINS		STRIKEOUTS	
1. Grove [AL]	2.90	1. Grove [AL]	26	1. Johnson [AL]	330
2. Young [AL]	3.39	2. Young [AL]	20	2. Grove [AL]	300
3. Ford [AL]	3.60	3. Ford [AL]	16	3. Matheson [NL]	281

Cy Young Award - Lefty Grove [AL]
 Fireman of Year - Sandy Koufax [NL],
 112 innings, 11-3 record, 120
 strikeouts.

Doubles - Musial [NL] 33
 Triples - Cobb [AL] 18
 Steals - Cobb [AL] 49
 Runs - Musial [NL] 111

Also worthy of mention were the following individual feats:
 (1) Babe Ruth [AL] hitting four home runs in one game; (2) Ty Cobb [AL] going seven-for-seven in a 12-inning game; and (3) Bill Dickey [AL] hitting grand-slams in two consecutive times at-bat.

IT'ADS' UP QUICKLY

Jeff Fleischman of Downey, CA, reports that an ad in The Review brought him quick results for managers for a play-by-mail baseball league. Fifty-seven replies was the quick response Jeff received.

ADVERTISEMENTS

Rates: Per issue -- up to 30 words, 50¢; 31-50 words, 70¢; 51-70 words, \$1.00; and 71-100 words, \$1.50. When you send in ads, specify either WANTED, FOR SALE, OR LEAGUE FORMING, and name card sets by the year upon which they were based. NOTE: Only advertisements regarding Strat-O-Matic products, related merchandise and leagues will be accepted. No other brand names may be mentioned or advertised. No advertisement concerning photocopied Strat-O-Matic player cards or related products will be accepted.

Wanted

WANTED: In at least good condition, 1966, 1967 N.L.; Giants' extras '69, '70, '71, '72; 1966 McCormick, Cardenal, Hands, Hundley, Cepeda; 1967 Cardenal, Priddy, Stu Miller, Hands, Hundley, Cepeda; 1965 Cardenal, Orsino, McCormick, S. Miller; buy or rent 1962 Philllies. Will pay well. Jon Silver, 22 Grove, Portola Valley, CA 94025

WANTED: Extra players for the following teams: 1970 Baltimore, 1971 Baltimore, Dodgers, Pirates, Detroit, A's. 1972 Baltimore, Cubs, White Sox, Houston, Reds, Boston. Please send postage with your bid, thanks. Don Boes, 2301 Montgomery, Louisville, KY 40212

WANTED: Will buy any pre-1970 baseball or football teams, in sets or separate! All teams must be in reasonably good condition. Will pay good price. Send for our buying list and see how much your teams are worth. Also, you will receive a newsletter with many other items we buy and sell. Hurry, write today. Everett Thompson, 1025 Vina, Long Beach, CA 90813

WANTED: '67 Raiders, Packers, Cowboys, Rams, Chiefs; '68 Jets, Colts, Raiders, Chiefs, Cowboys, Packers, Rams; '69 Chiefs, Vikings, Raiders, Cowboys, Packers, Rams; '70 Packers, Lions, Cowboys, Colts, Chiefs, Dolphins, Raiders, Rams. I will pay very well for these teams. I will buy them all or separately; must be at least in fair condition. Write: Jim Collard, 625 37th St., Richmond, CA 94805

WANTED: St. Louis Cards, 1961, '62, 63, 64, 65, 66, 67, 68, 69. Tom Rea, 14144 East Seven Mile Rd., Detroit, MI 48205

WANTED: Baseball teams and individual cards for 1960 through 1971. I will pay well for any pre-1965 teams or cards. Send offers to: Larry Wolf, 7602 Redding, Houston, TX 77036.

WANTED: '69 Seattle, Houston and Detroit. Must have extra players. Must be in excellent condition. Send bids to: Jeffrey Even, 1814 Dixon Ave., Missoula, MT 59801

For Sale

FOR SALE: 1970 S-O-M Football. Minnesota, Kansas City, Detroit, San Diego, Dallas, Philadelphia and Oakland. 1970 American League sold as a set, bids start at \$8.00. All National League teams available except Cardinals. Tom Rea, 14144 East Seven Mile Rd., Detroit, MI 48205

FOR SALE: 1971 Strat-O-Matic Baseball teams--Cubs, Pirates, Cardinals, Giants, Braves, Tigers, Orioles, and baseball game. Every 1970 Strat-O-Matic football team and football game. Perfect condition. Will go to highest bidders. Tim Vorndran, 1822 Kenwood Ave., Ft. Wayne, IN 46805

FOR SALE: 1968 Major League baseball teams [minimum bid must top \$25.00] and '69 Mets [minimum bid must top \$2.50]. Percy T. Clarke III, 585 Main Street, Bangor, ME 04401

FOR SALE: 1967 American League baseball teams. 10 teams in full. Excellent condition. Teams will go to the highest bidder. Ted Kusaka, 322 W. South Street, Anaheim, CA 92805

FOR SALE: 1971 Cleveland Indians, Detroit Tigers, Minnesota Twins, New York Mets, K.C. Royals, Pittsburgh Pirates, Houston Astros, Baltimore Orioles, L.A. Dodgers, Oakland A's. Also, 1961 Yankees, 1962 Mets, 1953 Dodgers. Will take best offer. Send offers to: Jim Totz Jr., 952 Washington, Grosse Pointe, MI 48230

FOR SALE: By trade only--40 football teams from 1967-71. Includes most contenders and all Super Bowl teams except following. **WANTED:** '69 Cowboys, 67 Rams, 68 Colts, Jets, Packers, Chiefs, Cowboys. Will buy--name your price. For my list write: Mike Olszewski, 156 W. 104 St., Bloomington, MN 55420

FOR SALE: Football, baseball accessories, SOM Reviews. Football: 1968 Cowboys, Vikings, Bears, Packers, Colts, Chiefs, Jets, Rams. With all game parts, perfect condition, sold complete only, will not separate teams or parts. Baseball: 1969 both leagues complete; 1968 Tigers, Red Sox, White Sox, Orioles, Cubs, Dodgers, Mets, Cardinals; 1970 A's, Yankees, Twins, Tigers, Angels, Red Sox, Orioles, Pirates, Giants, Mets, Braves, Reds, Dodgers, Cubs; 1971 Pirates, Giants, Dodgers, Cubs, Orioles, A's, Tigers, Twins. Would like to sell each season complete, or will break into A.L. and N.L. Also, both Hall-of-Fame teams and old-timers: 1922 Giants, 1924 Senators, 1927 Yankees, 1931 A's, 1934 Cards, 1935 Cubs, 1946 Red Sox, 1948 Indians, 1953 Dodgers, 1961 Yanks, 1961 Tigers. All cards in good

to perfect condition. No exceptions. Also for sale are all SOM Reviews up and including June, 1973 issue. Send bids by July 10 to Tom Gredell, 252 Rich, Park Forest, IL 60466

FOR SALE: 1963 baseball cards of "The Leaders." Both leagues included. ERA leaders, pitching leaders, strikeout leaders, batting leaders, home run leaders, RBI leaders. Highest bid wins. Sold separately or sets. Send offers to: Jim Totz Jr., 952 Washington, Grosse Pointe, MI 48230

FOR SALE: 1967 Pittsburgh, Washington, 49ers, Colts, Packers, Bears, Vikings; 1968 Cards, 49ers, Rams, Houston, Giants, Bears, Bengals, Redskins, Browns, Oakland; 1969 Chargers, Raiders, Rams, Eagles, Colts, Houston, Miami, Saints, Redskins and Cowboys (without Calvin Hill). Send offers to: Jack Matasik, 37 Intervale Parkway, Devon, CT 06460

FOR SALE: Best bid. Excellent condition--1965 Braves, 67 Reds, Good--1967 Dodgers, 66 Yankees, Twins, Bosox, 65 Indians, Orioles, 68 Dodgers. Fair--67 Pirates, Giants (numbers on), 68 Orioles, Bosox, Tigers, 66 Orioles. S.S.A.E. for answer. Tim Brace, Hoag Lane, Fayetteville, NY 13066

FOR SALE: 1969 football cards, both AFL and NFL. No Warren Wells card. \$12.50 or will trade for any baseball set before 1970. Send replies to: Michael Steinberg, 208 Elmtree Road, New Kensington, PA 15068

FOR SALE: 1970 49ers, Rams, Giants, Vikings, Browns, Chiefs, Raiders, Dolphins--\$5.50. 1970 Yanks, Orioles, White Sox, Angels, Cardinals, Cubs, Reds, Braves--\$5.50. All excellent condition. Pat Shandorf, 61 Lincoln Ave., Amsterdam, NY 12010

Leagues Forming

LEAGUE FORMING: Head-on baseball league in Shreveport area (new cards). Call or write Dave Richter, 3901, Merwin St., Shreveport, LA [635-7655]

LEAGUE FORMING: Strat-O-Matic Baseball players in New York, New Jersey and Pennsylvania interested in becoming members of the Tri-State SOM Baseball League (play-by-mail) and who are able to meet the following qualifications--own the complete 1973 edition of SOM Baseball, buy the 1973 Official Baseball Guide, use and purchase Form B Scoresheets and pay three dollars in entrance fee. Also, if you are interested in being a divisional president, please state so in reply. Hoping for players age 18 and over. Please include a stamp. Write or call Bruce White, 623 Spring St., Bethlehem, PA 18018 Phone: [215] 865-5703

LEAGUE FORMING: I'm starting a face-to-face baseball draft league with the 1972 cards in the Rockaway-Denville-Dover area of New Jersey. No dues. Send name, age to Ron Greitzer, 102 Cayuga Ave., White Meadow Lk., NJ 07866

No-Hitters

Editor's note: The author of the following article, Jack Little, not long ago asked readers to send him a report of their no-hitters so he could do a survey regarding pitchers' gems. This month Little's story about no-hitters will take the place of the regular column [which will return next column] dealing with Strat-O-Matic no-hitters.

By JACK LITTLE
Toledo, OH

I asked for it. Just as the no-hitters started to come in, so did a package of games for the play-by-mail league I'm in. To my surprise, I discovered that I had another one to add to my survey. Unfortunately, I was on the losing end of this one. Outside of that I enjoyed all the letters and no-hitters reported.

John Heath had by far the most no-hit games with 10, including both ends of a double header. Christy Mathewson and Sandy Koufax did it to the 1969 Giants.

Koufax, as in real life, had the most with four no-hitters. Four no-hitters equals his real-life total, too. Jim Palmer was the only other repeater, with two. There were some other less likely no-hitters. Roy Hershaw nearly lost his by walking three men in the eighth inning. Another unlikely was George Burnett. Dutch Reuther pitched nine perfect innings before he walked a man with two out in the 10th. In the top of the 10th the Yankees finally scored to win it.

The New York Yankees won five of the no-hit games, including two by the 1927 Yanks. This doesn't really surprise me since a lot of people play games with the old Yankee teams. The Giants and Dodgers finished second with four. Koufax contributed all of the Dodger no-hitters.

1969 must have been a good year for the pitchers and rough on hitters. Eight no-hitters were pitched by '69 pitchers, while six teams from that year were on the losing end. Other years were fairly evenly distributed.

The winning teams scored an average of 3.7 runs, ranging from 12 by the '69 Senators to six one-to-nothing games. Six others were won by two-to-nothing scores, helping to lower the average. Defense played a part in the scoring of at least one game, as the Cleveland Indians of 1968 gave up six errors in Burnett's 9-0 win.

The people who could remember dates provided some interesting material. More than half of the no-hitters happened on days numbering in the 20s of the month. I have no explanation for that except coincidence. The months of June and March seemed to keep turning up. This might have something to do with pre-season interest in March. June seemed to have a lot of Old-Timer and different year games in it. Maybe by that time in the season people are starting to experiment.

The comment that few split cards were used kept appearing. Most of the games were clean no-hitters--not much luck involved--just an outstanding performance by a pitcher on a given day.

There were some anxious moments, too. Ken Holtzman had his no-hitter preserved when splits six and ten were drawn in one-four situations. Dave McNally could have wound up with a one-hitter against the '70 Pittsburgh club. The Pirates' manager chose Bob Robertson to pinch-hit and he walked. But Dave Cash, if he had batted, would have singled off the same numbers.

If a no-hit pitcher gets in trouble, it seems to be in the eighth inning with two or three walks.

The games used for the survey were played in a variety of ways. While most were solitaire, there were some from play-by-mail leagues. One came in an exhibition game; others in tournaments and league play.

All types of leagues came up with no-hit games. One used All-Time teams, another league allowed trades and another that drafted only the extra players.

Jim Palmer threw a perfect game against the 1970 White Sox. Bob Gibson came very close to a perfect game, with only a ninth-inning error spoiling his bid with two outs.

X-Chart

Editor's note: Back in July, 1972, the Review presented a supplementary X-Chart which proved to be a hit with readers. Since the baseball season is fully under way in most cases, and some readers are again asking the question, "Why was Joe Rudi rated a '1'?", etc., the Review has decided to reprint the X-Chart. The chart, actually the creation of Mike Allison of the Review staff, provides for additional fielding ratings than those that come with the game. For readers who question certain fielding ratings as provided by the game company, and for those readers who want more detail in their fielding chart, the supplementary X-Chart should be just what the Strat-O-Matic doctor ordered.

First of all, before using the chart, remember that fielding ratings are given to players (by the game company) on the basis of their worth to the team (range, fielding average and scouting reports) and not just their fielding average alone. As Harold Richman, Strat-O-Matic's creator, mentioned, "When giving a fielding rating, the fielding averages must be thrown out, at best, they can only be used as a guideline."

We admit, for some statistic nuts it would be nice to have a more sophisticated fielding chart. But for most of the average players, the current chart is not only easy to read and understand, but also moves the game along at a quick pace and "represents the player as a whole" which is the most important thing.

If you want added realism, however, you may want to give the

chart a try. Remember, you will have to provide the supplementary ratings your self. An "A" fielder will make few if any errors at most positions. Only position not covered by this chart is catching. Here is the key for the chart:

All numbers are outs and refer to fielding chart number guide;
 [-] single, check regular fielding chart to see base advance;
 [=] double; [E] one-base error, check fielding chart for runner advancement; [2e] two-base error; [3e] three-base error; [tr] triple;
 [e] single and error, two-base advance; [X] select another split card.

NOTE: () Around letter shows rating corresponding to fielding chart.

THIRD AND FIRST BASEMEN AND PITCHERS								SECOND BASEMEN							
1		2		3		4		1		2		3		4	
a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d
1. 3 3 3 1	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -	1. 3 1 1 1	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -
2. 3 3 3 1	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -	2. 3 3 1 1	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -
3. 3 3 3 3	1 1 1 1	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -	3. 3 3 3 1	3 3 1 1	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -
4. 3 3 3 3	1 1 1 1	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -	4. 3 3 3 3	3 3 3 1	3 1 1 1	- - - -	- - - -	- - - -	- - - -	- - - -
5. 3 3 3 3	3 3 1 1	1 1 1 1	- - - -	- - - -	- - - -	- - - -	- - - -	5. 3 3 3 3	3 3 3 3	3 3 3 1	- - - -	- - - -	- - - -	- - - -	- - - -
6. 3 3 3 3	3 3 3 1	3 3 1 1	- - - -	- - - -	- - - -	- - - -	- - - -	6. 3 3 3 3	3 3 3 3	3 3 3 3	- - - -	- - - -	- - - -	- - - -	- - - -
7. - - E E	3 3 3 3	3 3 3 3	- - - -	- - - -	- - - -	- - - -	- - - -	7. 3 3 3 3	3 3 3 3	3 3 3 3	- - - -	- - - -	- - - -	- - - -	- - - -
8. - E E E	3 3 3 3	3 3 3 3	3 3 3 3	3 3 3 4	- - - -	- - - -	- - - -	8. 3 3 3 3	3 3 3 3	3 3 3 3	3 3 3 3	E E E E	E E E E	E E E E	E E E E
9. E E E E	3 3 3 3	3 3 3 3	3 3 3 3	4 4 4 4	- - - -	- - - -	- - - -	9. 3 3 3 3	3 3 3 3	3 3 3 3	3 3 3 3	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4
10. 3 3 3 3	- - E E	4 4 4 4	- - - -	- - - -	- - - -	- - - -	- - - -	10. 3 3 3 3	3 3 3 3	E E E E	E E E E	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4
11. 3 3 3 3	- E E E	4 4 4 4	E 2e 2e	2e 2e	- - - -	- - - -	- - - -	11. 3 3 3 3	3 3 3 3	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4
12. 3 3 3 3	E E E E	4 4 4 4	4 4 4 4	4 4 4 4	- - - -	- - - -	- - - -	12. 3 3 3 3	3 3 3 3	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4
13. 3 3 3 3	2e 2e 2e	4 4 4 4	4 4 4 4	4 4 4 4	- - - -	- - - -	- - - -	13. 3 3 3 3	3 4 4 4	4 4 1 1	E E E E	E E E E	E E E E	E E E E	E E E E
14. 3 3 3 3	3 3 3 3	- - - -	E E E E	E E E E	- - - -	- - - -	- - - -	14. 3 3 3 3	4 4 4 4	E E E E	E E E E	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4
15. 3 3 3 3	3 3 3 3	- - - -	E E E E	E E E E	- - - -	- - - -	- - - -	15. 3 3 3 3	- E E E	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4
16. 3 3 3 3	3 3 3 3	- E E E	E E E E	E E E E	- - - -	- - - -	- - - -	16. 3 3 3 3	E E E E	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4
17. 3 3 3 3	3 3 3 3	E E E E	4 4 4 4	4 4 4 4	- - - -	- - - -	- - - -	17. E E E E	3 3 3 3	X X X X	X X X X	1 1 1 1	1 1 1 1	1 1 1 1	1 1 1 1
18. X X X X	3 3 3 3	E E E E	4 4 4 4	4 4 4 4	- - - -	- - - -	- - - -	18. X X X X	1 1 1 1	X X X X	X X X X	1 1 1 1	1 1 1 1	1 1 1 1	1 1 1 1
19. X X X X	X X X X	2e 2e	2e 2e	4 4 4 4	- - - -	- - - -	- - - -	19. X X X X	1 1 1 1	X X X X	X X X X	1 1 1 1	1 1 1 1	1 1 1 1	1 1 1 1
20. X X X X	X X X X	3 1 1 1	2e 2e	2e 2e	- - - -	- - - -	- - - -	20. X X X X	1 1 1 1	X X X X	X X X X	1 1 1 1	1 1 1 1	1 1 1 1	1 1 1 1

SHORTSTOP								OUTFIELD							
1		2		3		4		1		2		3		4	
a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d	a b c d
1. 3 3 1 1	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -	1. - - E 2e	4 4 4 4	4 4 4 4	4 4 4 4	5 5 5 5	5 5 5 5	5 5 5 5	5 5 5 5
2. 3 3 3 1	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -	2. 5 5 5 5	5 5 5 5	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -
3. 3 3 3 3	1 1 1 1	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -	3. 4 4 4 4	- - 2e 2e	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4
4. 3 3 3 3	1 1 1 1	1 1 1 1	1 1 1 1	- - - -	- - - -	- - - -	- - - -	4. 4 4 4 4	4 4 4 4	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -
5. 3 3 3 3	3 1 1 1	1 1 1 1	- - - -	- - - -	- - - -	- - - -	- - - -	5. 4 4 4 4	4 4 4 4	5 5 5 5	5 5 5 5	5 5 5 5	5 5 5 5	5 5 5 5	5 5 5 5
6. 3 3 3 3	3 3 3 1	3 1 1 1	- - - -	- - - -	- - - -	- - - -	- - - -	6. 4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4
7. 3 3 3 3	3 3 3 3	3 3 3 1	- - E E	- - - -	- - - -	- - - -	- - - -	7. 5 5 5 5	5 5 5 5	1 1 1 1	1 1 1 1	1 1 1 1	1 1 1 1	1 1 1 1	1 1 1 1
8. 3 3 3 3	3 3 3 3	3 3 3 3	- E E E	- - - -	- - - -	- - - -	- - - -	8. 1 1 1 1	1 1 1 1	1 1 1 1	1 1 1 1	1 1 1 1	1 1 1 1	1 1 1 1	1 1 1 1
9. 3 3 3 3	- - E E	3 3 3 3	4 4 4 4	- - - -	- - - -	- - - -	- - - -	9. 5 5 5 5	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -
10. 3 3 3 3	2e 2e 2e	3 3 3 3	4 4 4 4	- - - -	- - - -	- - - -	- - - -	10. 5 5 5 5	5 5 5 5	5 5 5 5	5 5 5 5	5 5 5 5	5 5 5 5	5 5 5 5	5 5 5 5
11. - E E E	3 3 3 3	3 3 3 3	4 4 4 4	- - - -	- - - -	- - - -	- - - -	11. 5 5 5 5	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -
12. E E E E	3 3 3 3	3 3 3 3	4 4 4 4	- - - -	- - - -	- - - -	- - - -	12. 5 5 5 5	5 5 5 5	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -
13. 3 3 3 3	3 3 3 3	- - E E	4 4 4 4	- - - -	- - - -	- - - -	- - - -	13. 4 4 4 4	4 4 4 5	4 4 4 5	4 4 4 5	4 4 4 5	4 4 4 5	4 4 4 5	4 4 4 5
14. 3 3 3 3	3 3 3 3	2e 2e 2e	4 4 4 4	- - - -	- - - -	- - - -	- - - -	14. 4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4
15. 3 3 3 3	3 3 3 3	- E E E	4 4 4 4	- - - -	- - - -	- - - -	- - - -	15. 4 4 4 4	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -	- - - -
16. 3 3 3 3	3 3 3 3	4 4 4 4	E E E E	- - - -	- - - -	- - - -	- - - -	16. 4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4
17. 5 5 5 5	3 3 3 3	4 4 4 4	2e 2e 2e	- - - -	- - - -	- - - -	- - - -	17. 5 5 5 5	1 1 1 1	1 1 1 1	1 1 1 1	1 1 1 1	1 1 1 1	1 1 1 1	1 1 1 1
18. 3 3 3 3	3 3 3 3	X X X X	1 1 1 1	- - - -	- - - -	- - - -	- - - -	18. 5 5 5 5	5 5 5 5	X X X X	X X X X	X X X X	X X X X	X X X X	X X X X
19. 3 3 3 3	- E E E	X X X X	1 1 1 1	- - - -	- - - -	- - - -	- - - -	19. X X X X	5 5 5 5	X X X X	X X X X	X X X X	X X X X	X X X X	X X X X
20. 3 3 3 3	3 3 3 3	X X X X	1 1 1 X	- - - -	- - - -	- - - -	- - - -	20. X X X X	5 5 5 X	X X X X	X X X X	X X X X	X X X X	X X X X	X X X X

Part II: NASDL

Editor's note: Continuing "How A Play-By-Mail League Works" from last month, the Review presents the second segment of the NASDL (North American Summer Draft League) constitution.

VII. Hitter use rules:

A. Each batter is limited to no more than 75 at-bats more than the figure on his player card. Penalties and exceptions are the same as in VI. A. and VI. B. above for pitchers.

VIII. Visiting manager's instructions:

A. The visiting manager is responsible for outlining in his instructions any decisions, lineups or strategy he wishes to employ in his road series. If any situation arises which is not covered by instructions, the home manager is responsible for using his best possible judgement in handling the situation.

IX. Special fielding rules:

A. All pitchers will have a fielding rating of "2" until SOM decides to rate pitchers individually.
 B. A split number chart may be used instead of split cards if the home manager decides. The chart must be used for both teams if used.
 C. If no players are available at a certain position because of injury or overuse, a special fielding chart for a "5" rating will be used.
 D. The following numbers on the catcher's card [X] fielding chart will be changed to read: Balk, followed by foulout-1.

1. Split #5, rating 1.
2. Split #13, rating 2.
3. Split #12, rating 3.
4. Split #15, rating 4.

E. The following numbers on the catcher's card [X] fielding chart will be changed to read: Lead runner picked off base by catcher*.

*If no runners on base, foulout to catcher, if runner picked off and not third out, throw dice again for batter.

1. Split #13, rating 1.
2. Split #15, rating 1.
3. Split #18, rating 1.
4. Split #12, rating 2.
5. Split #14, rating 2.
6. Split #11, rating 3.
7. Split #11, rating 4.

F. The following adjustments will be made on stolen base attempts, depending on catcher's fielding rating (this rule is used instead of the SOM rule of holding a runner on base):

1. Rating 1, deduct 3.
2. Rating 2, deduct 2.
3. Rating 3, deduct 1.
4. Rating 4, no change.

X. Penalties:

A. For every three days a visiting manager's instructions are late, he is subject to forfeit one game from his road series. If the visiting manager has a good reason for lateness, he must notify the

league office by mail or telephone at the time he mails his instructions. Late excuses will be disregarded by the league office. The date which will be used to determine lateness in all situations will be the date of postmark of the letter containing instructions or series report. In all cases where the postmark is unreadable, allow five days before the date you received the letter to be used as the postmark date.

B. The home manager will also be subject to forfeit one game for each three days his report is sent late. However, the home manager will be granted one day of extension for each day the visiting manager's instructions are postmarked late. If a home manager receives his instructions late, he should include the envelope with the visiting manager's late postmark with his series report for the league office to verify. The visiting manager will not be penalized if the envelope is not sent to league office. If there is a lateness penalty to be enforced in this case, the home manager will be penalized.

C. Even if the visiting manager may be subject to forfeit games, the home manager is responsible for playing all games in the series.

D. All statistics accumulated in forfeited games will be included in official totals, but no pitchers will be credited with a win or loss by the league office nor will the hitters be given credit for a game winning hit.

E. If a manager is subject to forfeit a game or games in a series, the league office will determine the games to be affected in the series.

F. Any two separate violations of rules A-C above will bring an expulsion vote against the manager involved.

G. If the league office or any two other members of the league believe that a manager is negligent in his duties, an expulsion vote will be taken against the manager.

I. If an expulsion vote is taken, one of four actions will be taken: (1) No action; (2) Manager is placed on probation--subject to immediate suspension if another violation of league rules occurs; (3) Manager is suspended (but can continue managerial duties during suspension), with an expulsion vote taken at end of suspension period. Suspended manager will lose his first round draft pick for next season. (4) Manager will be expelled immediately. League office will try to find replacement, play the manager's games or designate a replacement from other league members.

H. A majority vote will rule in all league votes of any kind. The league office will vote only if an abstention causes a tie vote. The league office will determine the duration of all probations and suspensions.

XI. Miscellaneous rules:

A. Franchise fee for each season is \$3.50 and there will be no major changes in the cost for renewal of franchise.

B. Each manager is required to use a method of scoring detailed enough to explain the action on any protested play. If the scoring is not detailed enough by the home manager, the visiting manager will be given the benefit of doubt and the protest allowed.

C. League office will provide scoresheets from league funds to keep scoresheets as uniform as possible.

D. Any rule or procedure in the league constitution may be amended or overturned if two members of the league ask for a league vote on the rule and a subsequent majority vote changes the rule or procedure. The same will be true of any new rule or procedure.

E. The use of random dice number booklets instead of dice is approved for use in the league. These booklets, in combination with split number charts, allow managers to play games in less time and more accurately since the previous dice rolls will be available for reference.

F. To make the use of the sacrifice hit and squeeze plays in SOM as fair as possible to both managers, the following procedures should be followed whenever either team calls for a bunt:

1. The home manager will throw all three dice.
2. If the white die is a 1, 2 or 3, the infield will be positioned in.
3. If the white die is a 4, 5 or 6, the infield will be positioned back.

G. No infield adjustment will be made on the hit-and-run play in any situation.

XII. Drafting:

A. Each manager will protect or freeze 20 players from his previous season's final roster.

B. In addition, the manager will present to the league office a list of other players on his roster. This list of players should be in the order of importance to the manager. The players he would most like to keep will be listed first and the players he would least like to keep last.

C. After each round of the draft, the player at the top of this list will also be frozen on that team's roster, provided he was not selected in that round of drafting. If the player at the top of the list was selected in that round of drafting, the next player on the list will be frozen.

D. Drafting will continue until all rosters have 36 players. After the league has sent 36-man rosters for all teams to each manager, the manager will have two weeks to cut six players from his roster. If, after two weeks, the cuts have not been made, the league office will make the cuts.

E. All players cut from the 36-man rosters will become free agents and may be picked up by any player using an option.

F. The use of options will be based on a priority list which will carry to the end of each season and until the post-season draft. The option list will be rearranged after the draft to conform to the inverse order of finish of the previous season, with winning percentage the determining factor.

G. Options may be claimed after the last regular season series has been completed, but the roster changes will not become effective until the conclusion of the playoffs.

Editor's note: Because of the length of the NASDL Constitution [The Review was unable to print it in its entirety], league results and individual and team stats will be pushed back another month and printed in the July issue of the Review.

Strat-O-Matic Spotlight

CHANGES AT THE REVIEW

The Review, now in its third year of publication, witnessed some changes recently. The staff--including Mike Allison and wife Jan, and Del Newell and wife Mary Jane--has made a switch in assignments, beginning with this issue.

Formerly Review mail was received in Otsego, subscriptions checked in by Mike, letters answered and all mail then turned over to Del for editing, sorting and preparation for Review copy. Jan actually did the finishing typing after rough copy was prepared by Del. Labels (including a separate filing system) were done by Mary and Del.

Since there seemed to be duplication (two sets of filing cards for subscriptions and actually two sets of typed copy), someone came up with a better idea. Now the Review wheels of progress have Mike and Jan handling and filing subscriptions as they come in and preparing labels, while Del edits all copy and types the final product.

Why didn't someone think of this sooner?

Also, it should be mentioned, a new printer is preparing the Review and has been for the last three months. Actually the former printer had an illness in the family which forced him to move out of the state and the new printer took over his business as part of his own.

And the Review goes on.....

THIS 'N THAT

...Incidentally, the Review subscription has jumped to its highest level the last two months--close to 1,300. We thank you, the readers, for your support. Hopefully, the growth will continue. ...Strat-O-Matic games are pretty popular items on Stearns Road as a total of nine people--Dave Waters, Kerry Klink, Mike Schwoch, Jim Matej, Tommy Jett, J.D. Fabian, Jeff Waters, Kris Klink and Karen Jett--play the games....Banging out a pair of hits in a single inning of Strat-O-Matic Baseball is a pretty rare feat. But Hall-of-Famer Edd Roush did something even more remarkable when he belted a bases-loaded home run his first at-bat and then, after his team had batted around, unloaded a three-run bleacher clout. Edd ended with six at-bats, five hits, three runs scored and a total of eight RBI for the game, played by Robert Routier of Kensington, CA. ...Correction department: Del Newell, co-editor of the Review, is not the sports editor of the Kalamazoo Gazette, as mentioned in the May Review. Del is a sports writer for the Gazette, true, but not the sports editor. He still has his job, too, despite the attempted coup through the Review....Also, Bill Walton, UCLA's super-star center, is not 6-foot-8 as described in the May Review. He still stands 6-foot-11, even though his basketball foes are sure he's 10-foot tall....Pat Higdem, Sun Valley, CA, is a die-hard Buffalo Bills fan, despite the 3,000-mile distance separating him from his favorite team. He has the Buffalo teams since Strat-O-Matic began

and says he plays the football game regularly against close friends Howard Appel and Jim Axelrod, who are fans of Oakland and Kansas City, respectively. Pat has had to scratch for every victory, and there haven't been many. One memorable game that Buffalo went on a victory stampede was against the New York Jets. In that one the '70 Bills defeated the '70 Jets, 6-3, when Grant Guthrie booted a last-second field goal for the margin of victory....Pat Higdem can take heart, he's got a friend when it comes to loving the Bills. Charles Kilgus, trying to prove that familiarity with a team breeds success, replaced Buffalo's dismal 1-13 record 1972 season against his brother-in-law. Kilgus showed immediate signs that he was going to win more than one game as he lost by only four points to Dallas, seven to Miami and three to Minnesota. A 34-0 whacking at the hands of Baltimore was a pride-swallower, but after that he bounced back to whip the New York Jets (27-13), San Diego (33-20) and St. Louis (28-3). Later victories came at the expense of the Jets (24-20), Baltimore [surprise, 10-3] and Kansas City was tied (27-all) in the finale. Ironically, the one real-life win by the Bills (over New England, 27-20) could not be duplicated as the Bills lost both games, 16-10 and 34-10....Mike Applegate of Saratoga, CA, doesn't lay claim to having the most SOM players on one street; rather his claim is having the most regular SOM players in one house. At 19031 Dagmar Drive are, in addition to Mike, Ken Morse, Neil Christie and Mike Simonds--game-players all. The four, incidentally, are also members of the AWA Football League, featured in the January Review.

Coming Next Month...

A kickoff of the football season will be featured in the July Review. Some new ideas regarding interceptions, plus a method for setting up individual returns, will be presented. Bob Cebelak of Grand Rapids, MI, Tom Crabtree, Portland, OR, Frank Kastelic, Berkeley, CA, Victor Bobnick, Rotterdam, NY, and Donald Frankfort, Rapid City, SD, will take the Review spotlight with their new football ideas. Don't miss it as the Review takes the gridiron first....Also, a final look at the plans for the second annual Strat-O-Matic Convention, which will be held in New York city, and definitely on Friday and Saturday, July 27 and 28....Plus the final results of the Greater-Kalamazoo Strat-O-Matic's American League draft replay (more surprises), and a look at how the eight managers drafted for National League action....And, a preview of the first Strat-O-Matic Basketball game.....All coming your way in the July issue!...

What is an earned run in baseball? According to the Official Baseball Rules, an earned run is: "A run for which the pitcher is held accountable. In determining earned runs, the inning should be reconstructed without the errors and passed balls, and the benefit of the doubt should always be given to the pitcher in determining which bases would have been reached by errorless play."

STRAT-O-MATIC REVIEW
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