



## STRAT-O-MATIC<sup>™</sup> REVIEW

Devoted exclusively to the  
Strat-O-Matic Game Fans, with  
the consent of the Strat-O-Matic  
Game Co.

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\* Vol. III-9, November, 1973 40¢ \*  
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### 1900-1919 Teams Are Mosted Desired

## Here Are Old-Timer Poll Results

One thing is perfectly clear from the readers poll of the Old-Timer baseball teams, there is no clear-cut mandate as to which teams are the most desired.

A little over two months ago, Harold Richman, the owner and creator of the Strat-O-Matic Game Co., asked the Review to conduct a poll to see which Old-Timer teams were most desired by its readers. The two choices were either for a six-team set from the period 1900-1919 or a six-team set from 1920-1939.

The readers responded with a 63.6 per cent vote in favor of the 1900-1919 period. But the teams desired wasn't so clear-cut as all told 40 teams received at least one vote. Thirty teams had ballots cast their way among the 1920-1939 teams.

A total of only 55 entries were received by the Review, indicating a number of possible things. One, since the number reflects only a minuscule portion of the subscribers to the Review, perhaps, there is not that much interest in having another set of Old-Timer teams printed. Two, because the deadline for polling was moved up by a full month, many possible ballots were never received in time to be considered. The game company wanted the results as soon in October as possible, so the teams could be readied in time for the next baseball mailing.

On the other hand, those ballots received were, for the most part, prepared in great deal and with complete team-by-team summaries. This indicates a large degree of interest by those who participated, and that careful consideration and a large amount of baseball homework went into the selection of many of the teams.

Certain teams were overwhelming choices. The 1906 Chicago Cubs, 1909 Detroit Tigers and 1919 Chicago White Sox, for instance, all received over 50 per cent support from the readers--with the '06 Cubs garnering 80 per cent of the votes.

The '06 Cubs, of course, had the Tinkers-To-Evers-To-Chance doubleplay



trio, won 116 games and had a superlative pitching staff that compiled an earned run average of 1.76. The 1909 Tigers were led by triple-crown winner Ty Cobb, who hit .377, and 29-game winner George Mullins, while the '19 White Sox (or "Black Sox") have often been called the greatest team of them all. "This team had no weaknesses, except for the greed of a few of its players at World Series time," points out Craig Heiland of South Gate, CA.

After those three teams, the readers chose the 1911 Philadelphia A's and the 1902 and 1909 Pittsburgh Pirates. The choice of two Pirate teams creates somewhat of a dilemma, since the game company would much prefer to have only one team of a kind represented in the six-team set.

The reason most often given for selection of the 1900-1919 period was that S-O-M doesn't currently have any teams from that time, with the 1922 New York Giants going furthest back.

Since the '02 and '09 Pirates both received 34.3 per cent of the vote and the 1905 Giants [25.9 per cent] and 1910 A's and 1912 Red Sox [22.9], plus 1914 Boston Braves [20.0] were close behind, it gives the game company a great amount of leeway in selecting the teams. The '06 Cubs, '09 Tigers, '19 White Sox and even the '11 A's are far more in demand than the others.

Another possibility, which some readers have suggested, is that only the best teams--whether it be six or eight--from both time periods be selected, and not just six from one period alone.

In the period from 1920-1939, the 1934 Detroit Tigers were wanted by 75 per cent of the readers, the 1927 Pittsburgh Pirates by 65 and the 1929 Chicago Cubs and 1936 New York Yankees by 55 per cent.

Some readers wanted teams for one reason only. For instance, 17 per cent of the pollsters wanted the 1916 Boston Red Sox, with the main reason being that they desired having Babe Ruth as a pitcher. The 1919 Reds drew support [14.3 per cent] because some gamblers wanted to match the Reds and the '19 White Sox in a World Series that wasn't "fixed".

Well, in conclusion, here are the poll results for the game company to ponder. Remember, readers will be informed in the December issue as to the game company's response and what teams will be printed.

#### THE POLL

1900-1919 [63.6 per cent]	1920-1939 [36.4 per cent]
1906 Chicago Cubs - 80.0%	1934 Detroit Tigers - 75.0%
1909 Detroit Tigers - 62.9	1927 Pittsburgh Pirates - 65.0
1919 Chicago White Sox - 57.1	1929 Chicago Cubs - 55.0
1911 Philadelphia A's - 48.6	1936 N.Y. Yankees - 55.0
1902 Pitt. Pirates - 34.3	1920 Cleve. Indians - 35.0
1909 Pitt. Pirates - 34.3	1935 Detroit Tigers - 30.0
1905 N.Y. Giants - 25.7	1933 N.Y. Giants - 30.0
1910 Phil. A's - 22.9	1921 N.Y. Yankees - 30.0
1912 Boston Red Sox - 22.9	1925 Pitt. Pirates - 25.0
1914 Boston Braves - 20.0	1926 St. Louis Cards - 20.0
1904 N.Y. Giants - 17.1	1933 Wash. Senators - 20.0
1916 Boston Red Sox - 17.1	1937 N.Y. Yankees - 15.0
1915 Boston Red Sox - 17.1	1936 N.Y. Giants - 15.0
1919 Cincy Reds - 14.3	1922 St. Louis Browns - 15.0
1915 Phil. Phillies - 14.3	1920 Brook. Dodgers - 10.0
1911 N.Y. Giants - 11.4	1930 Chicago Cubs - 10.0
1903 Boston Red Sox - 11.4	1931 St. Louis Cards - 10.0
1917 Chicago White Sox - 8.6	1920 Chicago White Sox - 10.0
1912 N.Y. Giants - 8.6	1937 N.Y. Giants - 5.0
1905 Phil. A's - 5.7	1930 St. Louis Cards - 5.0
1911 Detroit Tigers - 5.7	1939 N.Y. Yankees - 5.0
1907 Chicago Cubs - 5.7	1923 N.Y. Yankees - 5.0
1906 Chicago White Sox - 5.7	1929 Philadelphia A's - 5.0

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## SOM Basketball: What The Readers Are Saying...

The Review has had its say. Even the Strat-O-Matic game company has described its beginnings and how it became a reality. What we are talking about, of course, is the newest of the S-O-M games--Strat-O-Matic Pro Basketball.

Since everyone else has discussed the game at length, it's time to give the readers the opportunity to react to the hardwood sport, as recreated by Strat-O-Matic.

The Review has been gathering letters and comments from readers since the first one rolled out the dice for the opening tipoff. Here are the comments the readers are making:

### FAST SERVICE, FAST GAME

I received my basketball game July 16, 1973. I would like to thank the game company for the fast service as I didn't think it would come until Sept. The first game I played was between the Boston Celtics and Golden State Warriors, with the Celtics winning easily, 122-95. John Havlichek had 30 points, Jo-Jo White 24 for Boston. Rick Barry led the losers with 22 points. The game was fun and it took me a little over an hour to play. It looks like Strat-O-Matic has come up with another great game.

Tom Pierzchala  
15 Sandra Road  
Peabody, MA

### COACHES PULL STRINGS

I received my basketball game on July 26th and feel it is a very good game, giving coaches complete control of their defensive and offensive moves. The result of a play varies drastically, depending on how the defense is set and who takes the ball to the hoop...

Gary Friedman  
53 Annadale Rd.  
Staten Island, NY

### CAZZIE IN THE CLUTCH

My first game with Strat-O-Matic Basketball was a squeaker between my Clyde Lee-led Golden State Warriors and the Los Angeles Lakers. The Warriors took a 12-point first quarter lead thanks to Laker fouls and Rick Barry's free throw shooting. The Lakers spent the rest of the game battling back and finally tied the score in the fourth quarter, 96-all. In the final 23 seconds, Barry scored for Golden State and, with 11 seconds to go, Jerry West passed to Gail Goodrich, who calmly sank a 15-footer to tie the score.

In an overtime, one big play turned the game in favor of the Warriors. With the game tied, Goodrich missed a shot from outcourt and Cazzie Russell took the ball back downcourt and drove to the basket. His shot was good and he was fouled on the play. The basket counted and the free throw was good and the Warriors went on to a 127-124 victory.

Leading scorers were Barry, 39 points, Mullins, 27, and Russell, 24, for Golden State. West had 44 for the Lakers, Goodrich 26 and McMillian 14. My hero, Clyde Lee, had six points and came up with some crucial rebounds.

Kelly Huey

### LAKERS WIN TOURNAMENT

Immediately after receiving the Strat-O-Matic Basketball game I played a single-elimination tournament with all the teams. The final four teams were the Boston Celtics, Milwaukee Bucks, Atlanta Hawks and Los Angeles

Lakers. In the championship contest of the MSSDML (Mid-South S-O-M League), the Lakers downed the Celtics, 127-123. Wilt Chamberlain is unstoppable and so is Nate Archibald. Wilt was the tournament's most valuable player.

Richard Mayhan  
Little Rock, AK

#### IT'S THE BEST

I think the Strat-O-Matic Basketball game is the best of all the games put out by the company. In our league's first exhibition game, Cleveland clobbered Phoenix by over 20 points.

Steve Gross

#### BUCKS PREVAIL IN OVERTIME

My first S-O-M Basketball game will probably turn out to be my greatest. It matched the Central Division winners, Milwaukee Bucks, against the K.C.-Omaha Kings, led by the NBA's leading scorer, Nate Archibald.

Disaster struck the Bucks early as stars Bob Dandridge and Oscar Robertson were lost for the remainder of the game. Without them, Milwaukee trailed 48-32 at halftime, as Archibald had 25 points and Nate Williams 20 for the Kings.

But Kansas City got off to a slow start in the second half and Milwaukee, behind Kareem Abdul-Jabbar (42 points, 16 rebounds) and Terry Driscoll, cut the lead to two points late in the game.

With 36 seconds left and Milwaukee ahead by two points, Jabbar scored again and it looked as if the Kings were finished. Archibald popped for two, however, and, after a Jabbar miss, Kansas City had one last chance. Williams took the shot, missed but was fouled. He then converted both charity chances and an overtime was in the making.

Jabbar quickly dumped in a hook shot in the overtime (Jabbar will score all of his team's points in the extra period). Later Jabbar sinks one of three free throw chances after fouling Toby Kimball out and the Bucks have a one point lead, but with one shot remaining. Williams gets the call, but misses on a close shot.

My first basketball game was one I'm sure I'll never forget!

Eric Stearns  
32 Hawthorne Dr.  
Seekonk, MA

#### GREATS VS UCLA GRADS

My first game matched some of the game's greats against a team made up of UCLA graduates. The All-Stars, led by Rick Barry, beat the former Uclans, 135-128. Barry, playing only about half the game, scored 26 points. Walt Frazier chipped in 19 points and Nate Archibald canned 18.

But the game's MVP was Kareem Abdul-Jabbar, who netted 50 points, hitting on 23 of 44 field goal attempts. Gail Goodrich drilled in 40 tallies and Sidney Wicks, although having an off game from the floor (seven for 22), had 21.

Dave Mendonca  
1211 Park Grove Dr.  
Milpitas, CA

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#### PLEASE ADD TO THE DIRECTORY...

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Tim Olson  
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Plays baseball and football.



## Readers Roll 'Em

### PURCHASING BASKETBALL, AGAIN

My letter was published in the Sept. Review, and you and I'm sure many others were confused by my letter. I will try to clear up the matter.

When I ordered the S-O-M Basketball game there was no advanced solitaire version of the game, thus the game company had to return my money. However, Mr. Richman decided it was imperative that the game have an advanced solitaire version, because of the influence of other S-O-M fans and myself. So, a solitaire version was devised and added to the instructions before they went to press.

Upon reading the Review, the game company read my letter and explained to me what I have just explained to you. I will take the Review's advice and send away again for the game. I am sure I will find it just as enjoyable as the football and baseball games are in solitaire.

Bill Hyman  
4 Edgewood Dr.  
Freehold, NJ

Editor's note: Mr. Hyman is correct in his detailing of the events that took place regarding his first order for the basketball game. His order was one of the first received by the game company. The order was returned because a solitaire version did not exist originally.

Because of Mr. Hyman and others who asked that a solitaire version be included, such an addition was made at the last moment and incorporated into the instruction sheet.

### S-O-M A 'LIFESAVER'

I can't speak for everyone, but for me Strat-O-Matic has been a real "lifesaver" during the summer months.

Since I don't work and school is out, I have from about

10 a.m. to 10:30 p.m., excluding meals and household tasks, to play S-O-M.

I average about eight or nine hours a day playing S-O-M in the summer. I want to thank S-O-M for saving my summer-- it has turned me from being a TV maniac into someone who can watch exciting pennant races unfold before his eyes in his own home.

Tim Cawley  
Downers Grove, IL

### MISSED CONVENTION, BUT...

Saw the paragraph in the Sept. Review about Tom Nelson and myself. I want to say I did enjoy my stay with Tom and seeing the game company, even though I did miss the convention.

At the game company I met Harold Richman and he's everything you said about him. He was very friendly and answered all questions and asked my opinions on the games. He gave me a personal tour of the plant. I came away with the impression that he remembered every order I had sent him. He also seemed interested in everything I had to say. I also met Steve Barkan and J.G. Preston.

During the convention Tom told me that Mr. Richman had made arrangements for me to be in both tournaments if I had been able to make it on the final day. All I can say about him is he's really great.

I knew quite a lot about what was going on at the convention as Tom called several times a day. Saturday night, Tom brought Steve Keplinger by the house so I could meet him. Steve and I co-founded the Mid-Coastal Football League. By Sunday evening I was feeling better and Tom and I drove out to J.G. Preston's house. There I met Brad Burst and Rick (Wolfman) Shapiro and got a little feeling of what the convention must have been like.

We all had a good time talking about the three S-O-M games. I'm sorry I missed the convention, but I still enjoyed myself.

Emery Kurts  
1380 W. Main St.  
Santa Maria, CA

## DISLIKES FIRST DOWN METHOD

I attended the Strat-O-Matic Convention in Brooklyn, NY, and I'm sure my story is of interest.

I played a close, hard-fought football game that ended up tied, 19-19. But, hold on to your hats, I "lost" because my opponent had one more first down than I.

Imagine it. A team that gets a touchdown on one 90-yard play would lose to a team that took 36 plays to grind out the same touchdown.

An enjoyable convention was spoiled for me by this stupid, arbitrary rule. I hope all players who intend to go to the next convention will write Mr. Richman and see to it that the "sudden death" rules played by the pros are instituted in future conventions.

Thomas Hilton  
252 74 St.  
Brooklyn, NY

## S -O-M TRAVELS AROUND

The Strat-O-Matic Baseball game has brought me many hours of enjoyment since approximately 1964. I plan to buy the cards every year from now on so that I will have a complete collection of advanced player cards. The only improvement that I would like to see in the game would be catchers' throwing arm ratings.

I am currently playing the entire Detroit Tiger schedule. I just completed up to the All-Star game last night. Highlights are Cash's 16 home runs and Lolich and Coleman winning 13 games apiece. I use the '72 cards.

I have the new basketball game and have played four games, but I have no one to play against so I will be holding off on it until I find some competition. I have not played the football game for a couple of years for the same reason.

I have an assignment to Germany and will be arriving there in April, '74. I am sure that I will have as much fun there as I did the three years that I spent in England. I will find find

plenty of time to play Strat-O-Matic, between traveling and sightseeing.

My wife (the former Pak Chong Sun of Seoul, Korea), whom I married in April of this year, doesn't play the game but she doesn't mind my playing. So, although I find less time to play, I still get in a few games a week.

The biggest setback to playing the game recently was the base softball team on which I played. Our team finished third in the league, but I had my best season at bat, hitting over .400 and hitting five homers and driving in 30 runs in 25 games.

Bill Monroe  
Lot #22 BTC  
Kincheloe, AFB, MI

## RATING BASEBALL CARDS

The idea of a baseball card rating system has perplexed me for a long time. The best one I've come across is Steve Belmont's in the Sept., '72 Review. I used Steve's system as a basis for mine. For those of you who missed it, I'll quickly go over it.

It is a point system, with points given out in the following manner: Nos. 2 and 12 are worth one point each; 3 and 33 are worth two; 4 and 10 worth three; 5 and 9 worth four; 6 and 8 worth five and 7 is worth six points. Whenever a split number chance comes up, you multiply the split number by .05 and multiply that by the points for that numbers.

Now my elaboration on the system is this: Simply multiply a result by the number of bases you get (home run is worth four bases, etc.). Walks and singles should be multiplied by one, but you can just ignore that unnecessary step.

Take Babe Ruth's card again: 2-8 is a homer. An 8 is worth five points, and a homer four.  $4 \times 5 = 20$ , therefore a 2-8 is worth 20 points. Now comes the tricky part: split chances. Ruth's card again...this time a 2-7. Homer 1-12, Double 13-20. The number seven is worth five points and a homer four. Multiply  $12 \times .05 \times 6$  and you get 3.6. Multiply this result by four (for a home run) and you get 14.4. The second part says double 13-20. Multiply  $.05 \times 8$  (12 from 20 is 8) and you get .4. Multiply .4 by 6 (a seven's worth) and you get 2.4. Multiply 2.4 by 2 (a double's worth) and get 4.8. Add 14.4 and 4.8 to get 19.2, the end result (whew!). Using this system, Babe



Ruth's entire card is worth 127.7 points.

Rating pitchers is the same, except you strive for the fewest points. This means that Sandy Koufax's 1965 card is worth 21.5 points. Koufax also has 48 strike-out points. Walter Johnson's Hall-of-Fame card, with 4.6 points, is the best I've seen. Incidentally, when figuring pitchers, ignore all X-Chart readings.

In ending, I'd like to mention that using this system, Babe Ruth's card is the best I've run across, mainly because of his walk frequency.

Jim Stewart  
463 Ryders Lane  
East Brunswick, NJ

#### LOOKING BACK

While thumbing through a stack of old Reviews, I came across an interesting letter. It was in the Oct., 1972 issue, and it was written by Lee Manuel of Dayton, OH. He had a standout suggestion, and I'm surprised that it wasn't given the attention it deserved. It stated: "...I wonder if Mr. Richman has considered two ratings--one for when runners are held on base and one for free runners?"

I believe that this is the best idea for holding on runners. Obviously a better system than the present one is needed, due to poor-fielding catchers with good arms and vice-versa. Although one rating for a catcher is good, even better realism can be attained through two ratings. This idea also does away with a problem caused by one rating: when to use the rating. Should it be used only when the runner is held on? If so, then there is no realism of stealing by runners not held on. Two ratings solves the problem.

Another idea is a holding-on rating for pitchers. Some pitchers have great pickoff moves, forcing even faster runners to take smaller leads. Other pitchers have almost no move at all, providing for longer leads by runners. These two suggestions, I believe, will add to the realism of S-O-M Baseball. Steven Smith  
Quakertown, PA

#### WANTS MORE OLD-TIMER TEAMS

I hope I misunderstood one of your articles in the Sept. issue. The article polling "Teams out of the Past". I hope the new Old-Timer baseball set isn't just a measly six times; I think that would be a disgrace. There should be about as many teams as the first set contained.

I've listed some teams I feel should not be left out, including: '66 Baltimore Orioles, '64 St. Louis Cards, '63 L.A. Dodgers, '59 Chicago White Sox, '59 L.A. Dodgers, '56 Yankees, '45 Chicago Cubs, '45 Detroit Tigers, '44 St. Louis Cards and Browns, '43 Yankees, '42 Cards, '33 N.Y. Giants, '32 N.Y. Yankees, '26 Cards, '25 Pittsburgh Pirates, '19 White Sox, '16 Boston Red Sox, '13 Philadelphia A's, '09 Pirates, '06 Cubs, '05 N.Y. Giants, '03 Red Sox, '03 Pirates.

I certainly hope you give these great teams at thought.

I also am in favor of football Old-Timers, ABA teams and Canadian football teams.

Jim Williams  
9044 Cline Ave.  
Highland, IN

#### CONVENTION A HIT!

I enjoyed this year's convention verymuch. It was well organized. It was not so much the tournament that made the convention a success, but the people at the convention.

Ricky Phillips  
30 East 72 St.  
New York, NY

#### AND NOW MANAGING...

An owner of S-O-M Baseball since 1970, I am really satisfied with it. What makes the game so great is the fact that baseball fans can manage their favorite teams in their own way; as a Montreal Expo fan, I don't always agree with Gene Mauch's strategies and with S-O-M, I am able to handle the Expos like I desire.

But with all the improvement made with the lefty-righty percentages and pitcher's point of weakness, I feel one thing was left aside, an individual defensive rating of pitchers.

Richard Campbell  
Noranda, P.Q.



## Garfield Brothers Roll Again

Remember the Garfield brothers, Maurice, 15, and Josh, 13, who came so close to winning the advanced football tournament at the Strat-O-Matic Convention?

If you do, you'll remember that Maurice lost out in the finals of the tourney to Adam Lang and that Josh also fell to Lang, but in the semifinals. You'll remember also that the Great Neck, NY, brother act cited head-to-head league play (Sept. Review) as one of the big reasons for their success among such a talented field of gamers.

The Review recently received the finished product from the league replay conducted by the Garfields. It was a 62-page yearbook that closely resembles the "Official National Football League Record Manual", published by the NFL, in content. The entire 1971 season was replayed, including the playoffs and Super Bowl. Week-to-week statistics, both team and individual, were kept, too, so you can understand why the yearbook was so lengthy.

The brothers said all the "big" games were played head-to-head while the others were played solitaire.

Most surprising thing about the first GNFL (Garfield National Football League) was the fact that all the teams that made the playoffs in real-life also got into post-season play in Strat-O-Matic. The eventual champion was also the Dallas Cowboys, as in real-life. Only difference was that the Cowboys, instead of losing three games, breezed through the entire season unbeaten--winning 17 games in all.

"For the most part, we found the game extremely accurate," relates Maurice. "It did have a few faults, but it still is the most accurate football game we have ever played."

"One important feature is the coaching. For example, the Cowboys, who were 11-3 in the actual NFL, were 14-0 in the GNFL. This was due to better performances against New Orleans, Chicago and Washington. The real Cowboys suffered letdowns in those games. Bad coaching can kill you, too. New Orleans, 4-8-2 in the NFL, was a dismal 2-12 in the FNFL, due to poor coaching (poor play selection and use/or evaluation of talent). Certain teams, especially San Diego, Pittsburgh, New York Jets and Green Bay, played well above actual performances, however."

The league's standings looked like a carbon-copy of the actual NFL. All the division champs were the same, plus so were the runnersup that won playoff "wild card" spots. The finish in the Eastern Division of the NFC was exactly the same as in real-life '71, while in the Central the Packers and Bears swapped third and fourth places and in the Western the Falcons moved ahead of the Rams into second place.

In the AFC, the order of Western Division teams was exact, the New York Jets and New England changed places (third and fourth) in the Eastern and Cincinnati slipped ahead of last-place Houston in the Central.

The team and individual statistics were amazingly realistic also, with there usually being a good reason for inflated statistics or for those that were below real-life marks.

For example: "In rushing a player like John Brockington averaged 5.0 per carry in the real NFL, yet he averaged only 4.5 in our league and had to attempt about 50 more carries than in real-life to gain approximately the same amount of yardage. The difference was in his first few games as a rookie. He was not played much and opposing defenses did not respect him as a dangerous runner until later in the year. But in Strat-O-Matic, we knew what he was capable of and defenses keyed on him from the first game to the last. Notice that Brockington averaged 3.8 in his sophomore year, down from 5.0 his rookie season, indicating that NFL defenses had also caught on."

"In passing, Bob Griese overtook John Hadl for the AFC passing crown on the last week of the season. In real-life, Griese also led the AFC, but if you



look at his receivers, their total receptions does not equal his total of completions. Why? Because the Dolphins in S-O-M had no taxi squad players who caught 20 or 30 of his passes. Thus when Paul Warfield catches 56 passes in our league, as opposed to 43 actual, he is still catching his same number of passes in proportion."

After playing through a long season [it took from 1972 until early in 1973], the Garfield brothers have offered some observations on the game as far as improvements and also some playing tips they use which others may want to try [if not used already].

"Some of the faults of S-O-M Football," according to Maurice, "are that receivers cannot fumble when tackled and that fumbles cannot be run back. Also, specialty teams are only generally accurate, since Jim McCann, San Francisco's punter, has just as good a chance to get a punt blocked against Philadelphia as against Washington. And when he punts, his longer punts are received by the up back, or No. 2 back. I feel the longer the punt, the more chance another player should have to run it back, since most long punts are line drives. A short punt usually should have less chance of being run back since it is usually higher. To remedy these situations, a punter should have two or three columns and an opponent would have a specialty team rating next to the team's pass rush rating so that the specialty teams could be on an individualized basis."

The playing rules used by the Garfields include: [1] Cornerbacks (right and left) may be switched to play either position as in real-life, so that a top receiver would be covered by a top cornerback. [2] A free safety may blitz in any blitzing areas or move into any zone on the board. [3] Two tight ends or three wide receivers or any combination of receivers may be used. [4] A linebacker may be removed from the game and a fifth defensive back substituted. This is to neutralize No. 3 above. If you use this, there would be four men in the short pass zone and one man in the long pass zone, and there would be a vacant flat or look-in pass zone wherever the linebacker was removed from. [5] A third running back may be used. He is referred to as a four-back and would be able to receive or run from the flanker spot. [6] A team can quick kick on any down before fourth down, by just punting as usual, but with the receiving team unable to run the kick back. [7] A time out with 15 seconds left in either half leaves one second left on the clock--enough for one more play.

In closing, Maurice warns that too many changes can be bad, too. "There are endless amounts of things that can be added. The important thing to remember is that Strat-O-Matic Football is the best game around and too many added rules would make it too long and complicated to play. So, any rules [as listed above] or alterations should be considered carefully.

Now, how did the league standings, playoffs and individual statistics come out?

Here they are:

NFC					AFC				
	Won	Lost	Tied	PF-PA		Won	Lost	Tied	PF-PA
<u>Eastern</u>					<u>Eastern</u>				
- Dallas	14	0	0	585-138	- Miami	11	3	0	373-227
- *Washington	10	4	0	310-229	- *Baltimore	10	3	1	268-123
- Philadelphia	4	8	2	242-357	- New York	6	8	0	243-303
- St. Louis	4	9	1	248-328	- New England	4	10	0	250-416
- New York	4	10	0	229-298	- Buffalo	2	11	1	242-291
<u>Central</u>					<u>Central</u>				
- Minnesota	9	5	0	240-154	- Cleveland	8	5	1	381-281
- Detroit	7	6	1	350-301	- Pittsburgh	8	6	0	346-251
- Green Bay	6	8	0	225-297	- Cincinnati	6	7	1	245-335
- Chicago	5	8	1	240-329	- Houston	4	9	1	275-358

Western	Won	Lost	Tied	PF-PA
San Francisco	9	5	0	367-250
Atlanta	7	7	0	308-309
Los Angeles	6	8	0	293-325
New Orleans	2	12	0	191-399

Playoffs:

Dallas 40, Minnesota 0...Vikings lost five of eight fumbles and had three interceptions. Dallas rushed for 188 yards, with Duane Thomas tops with 107 in 23 carries, plus 2 TDs.

San Francisco 30, Washington 27... Bruce Gossett's 21-yard field goal with 1:45 left in overtime decided this thriller. 49ers once trailed, 24-13. John Brodie connected on 25 of 49 passes, including pair of TDs to Ted Kwalick, for 343 yards. Vic Washington rushed for 133 yards in 24 carries for 49ers, and Charlie Harraway had 127 in 20 cracks for 'Skins.

Dallas 16, San Francisco 7...Trailing 7-0 after one quarter, Dallas struck back behind passing of Roger Staubach. Staubach hit on 18 of 32 passes for 234 yards, including 24-yard TD to Bob Hayes. Mike Clark kicked three field goals. Lone 49er score came on Brodie to Gene Washington 37-yard pass.

Western	Won	Lost	Tied	PF-PA
Kansas City	11	3	0	357-270
Oakland	8	5	1	309-249
San Diego	8	6	0	307-325
Denver	3	10	1	254-364

Playoffs:

Miami 23, Kansas City 17...Griese passed for 221 yards (13 of 21), including 47-yard TD to Paul Warfield. Wendall Hayes gained 108 yards on 18 carries for Kansas City. Jake Scott interception late in game preserved win.

Baltimore 27, Cleveland 13...Colts relied on ground game (236 yards) and defense to throttle Browns. Norm Bulaich had 138 yards on ground in 20 carries, while Colt defense stole three passes, including 43-yard TD return by Mike Curtis.

Miami 25, Baltimore 6...John Unitas being tackled for safety by Nick Buoniconti in first period was indicative of things to come for Colts. Mercury Morris returned kickoff 95 yards for TD and Miami ground game crunched out 220 yards, with Csonka getting 108 in 24 carries and Kick 90 in 20. Warfield nabbed six passes for 123 yards while Yepremian added three field goals.

SUPER BOWL

Dallas 37, Miami 7...Dallas jumped out to 13-0 halftime lead and three fourth quarter touchdowns just ballooned the final score. Staubach threw three TD passes (he was 24 of 43 for 245 yards) while Hayes, named the game's MVP, caught 11 passes for 153 yards and one touchdown. Staubach added 52 yards rushing in only six attempts; Thomas had 56 in 13, and the Cowboy defense shut off Miami with only 84 ground yards in 28 carries.

Leaders:

Rushing	Att-Yds	Avg	TD
Little (DEN)	283-1226	4.3	10
Brockington (GB)	265-1194	4.5	7
Csonka (MIA)	230-1147	5.0	10
Owens (DET)	247-1067	4.3	8
Bulaich (BAL)	206-1066	5.2	8

Receiving	No.-Yds	TD
Taylor (KC)	65-1247	7
Biletnikoff (OAK)	64-1235	10
Tucker (NY GIA)	63- 928	5
Kwalick (SF)	60- 710	4
Warfield (MIA)	56-1209	11

Passing	Att-Comp	Pct	TD	Yds
Staubach (DAL)	211-137	64.9	22	2039
Griese (MIA)	271-158	58.6	17	2288
Morton (DAL)	168-109	64.8	10	1497
Hadl (SD)	408-224	54.9	23	3417
Brodie (SF)	368-195	52.9	24	2877
Dawson (KC)	376-210	55.9	21	2896
Landry (DET)	265-140	52.8	13	2179
Bradshaw (PIT)	327-195	59.6	16	2784
Lamonica (OAK)	279-136	48.7	17	2141

Punting - Wilson (KC) 46.7  
 Punt Ret. - Kelly (CLE) 13.1  
 Kickoff Ret. - T. Williams (LA) 32.2  
 Interceptions - K. Houston (HOU) 15  
 Scoring - M. Clark (DAL) 150



## Questions & Answers

QUESTION: On Archie Manning's "must run" card, based on the 1971 season, there is no number printed for No. 11. What should the number be?

ANSWER: The result should be -1.

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QUESTION: All the Buffalo Braves' basketball cards have turnover listed on No. 9, under the man-to-man column. Is this a misprint?

ANSWER: No, the readings are all correct.

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QUESTION: What is the correct reading for No. 5-7 on Spud Chandler's pitching card (1941 New York Yankees)?

ANSWER: "groundball [2b] X"

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QUESTION: I would like to know if Strat-O-Matic will again release the 1967 National Football League cards, or if I can purchase them from the game company?

ANSWER: The game company does not plan to re-release the 1967 football cards, nor are there any sets or individual teams still available for sale to the public. Past years' cards are fast being extinct at the game company.

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QUESTION: What happens in the baseball game when there is a reading of "ground-ball B" and there are runners on second and third bases?

ANSWER: There are two possible readings, depending on whether or not the infield is "in" or not. If the infield is "deep" or normal, the batter is out at first base and the runners hold, just as the game box indicates for such a situation when no runners are forced. If the infield is "in", however, trying to cut the run down from third base, the result is the runner on third is out at home, the batter is safe at first and the runner on second moves over to third base.

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QUESTION: If the following situation occurs, would the runs scored be earned? Bert Campaneris doubles, scores on a two-base throwing error by the shortstop (the error made with less than two outs) and then the person who reached base on the error is driven home on a single by Reggie Jackson.

ANSWER: This question is a repeat of one raised in the Oct. issue of the Review. Unfortunately for the sake of being correct, the Review's answer ignored the fact that there were less than two out and said the runs would be unearned if they occurred with two out. The correct answer to the question would be that the first run would be earned and the second unearned. The inning would have to be reconstructed without any errors in determining whether or not runs would be earned or not. If the two-base throwing error had not been com-

mitted, Campaneris still would have scored, because of Jackson's single. The second run would be unearned, however, since that runner reached via the error.

\*\*\*\*\*

QUESTION: What will Strat-O-Matic do concerning designated hitters such as Orlando Cepeda and Jim Ray Hart? Will they be given fielding ratings even if they don't play in the field, or what? Also, will American League pitchers be given hitting ratings?

ANSWER: A final decision has not been made by Strat-O-Matic, regarding designated hitters. Initial reaction by the game company was that if designated hitters never played in the field, they would be labeled "pinch-hitter" and given no fielding rating. The decision hasn't been made regarding pitchers either. There would be little need for a pitcher to have a hitting rating based on the regular season since only a very few batted. However, pitchers did have to bat in the World Series--this is where the problem lies.

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QUESTION: If you fumble [+1] on your opponent's one-yard line is it scored as a touchdown or a fumble?

ANSWER: Once the goal line is touched [the +1] it becomes a touchdown. The fumble actually occurred after the touchdown was scored.

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## *Strat-O-Matic Spotlight*

### REVIEW HAS NEW PRINTER

In case you hadn't noticed, the October issue of the Review looked considerably neater in appearance. The edges of the pages were trimmed, the margins neat and consistent, and there weren't even any pages missing.

The reason for the new look is that the Review has a new printer, ending six months of turmoil, dissatisfaction and, what we the editors considered, a sub-par looking magazine.

The new printer is Bill Snyder, a graduate of Vicksburg High School, 15 miles south of Kalamazoo, MI. Bill, a standout baseball player as a prep, works out of a print shop known as Oliver and Tobias, although he is the owner. He only laughed when he first got a look at the type of work the Review editors had been accustomed to over the past few months.

The October issue is solid proof of Bill's abilities. Not only was the issue a definite improvement in the above mentioned areas, but it also was ready promptly on the agreed upon date. Even the pictures came out clearly and that was a pleasant surprise, especially since the front page pictures regarding the convention were originally shot against a dark background.

The basketball figures found at the top of page one were Bill's creations. He's also made it possible for the Review to be printed on color paper in future issues, as evidenced by the current issue.

We hope you'll like the Review just a little bit more with its improved appearance. We're certainly glad that the time of troubles is over and that, hopefully, the new trend and look will continue for months and years to come.



## HOW THE REVIEW GETS TO YOU

If you've ever wondered just how the Review is produced and why you receive it when you do, here are the reasons.

First of all, from a production standpoint, Review copy is actually typed on a full-sized sheet of paper with an electric typewriter. Of course, when you receive the Review, the pages have been greatly reduced. The headlines are produced separately and attached to the copy just before it is taken to the printer. Work is started on the Review in earnest the latter part of each month and builds toward a conclusion early the following month. The ads are the final item to be prepared, usually around the seventh or eighth of the month [that's why the ad deadline is the sixth of the month], and the final copy is in the hands of the printer on the 10th of the month.

If all goes well (and previous to the Oct. issue the timetable had not gone well) the Review is back from the printer within eight days and in the mail by nine--or around the 19th of the month. Because many of the Reviews are shipped via third class mail, we like to give two weeks leeway before the arrival date. So, unless something's amiss in the timetable, you should always receive your Review by the end of the month or, at the latest, early in the month the current issue is dated.

Since all copy is typed and ready to go, the printer takes a picture of the copy, reduces it in size and then prints it, folds the pages and staples it together.

And, finally, in case you've wondered, the subscriptions to the Review now number over 1,400. A far cry from the early days over two and one-half years ago, but still only a fraction of the people who actually Strat-O-Matic games.

## THIS 'N THAT

...Strange but true: Daffy Dean, brother of the famed Dizzy Dean, once clouted four home runs in a single baseball game. Jim Pippenger of Kendallville, IN, watched the pitcher-turned-slugger wallop the four off Phil Ortega of '64 Los Angeles. All the home runs came off Ortega's card off the No. 4-7 [home run is 1-17 split card number]...The AWA Football League is going full steam, according to Mike Applegate of Santa Clara, CA. The league will have eight coaches, each having three teams in a six-division, two-conference setup. In the league's opener, a Garo Yepremian field goal was the difference as Miami edged Washington, 23-21...A couple of faux pas' have been committed by the Review recently. Setting the record straight, the lad pictured on the left of the Oct. Review is not Brad Furst [who did attend the Convention] but Joel Furst of Stamford, CT, who won the advanced baseball tournament. Also, back in the Sept. Review, John Peterson was given credit for being on the dice-rolling end of a no-hitter. Real credit belongs to Fred Davis of Malden, MA. Both John and Fred belong to the same play-by-mail baseball league and that, in part, is how the name change came about...Robert Holmes gained over 100 yards in three straight games and Kansas City rolled up over 30 points in each in winning Ronald Buremc's [Bethany, MD] football tournament, using teams from 1967 and 1968. K.C. walloped the Jets, 31-7, Houston, 32-0, and, in the final, Dallas, 30-13...Al Jackson is a little left-hander who will always look larger than the game's great moundsmen as far as John Cavallaro of Brooklyn, NY, is concerned. Jackson, hurling for the great loser's of our time, the '62 New York Mets, astounded Cavallaro by pitching a shutout against the pitcher-devouring '27 New York Yankees. Jackson scattered five singles, struck out five and walked only two in the stellar performance. Gil Hodges' home run in the second inning was the big blow for the Mets in the 2-0 contest...Revenge, call it overkill, was what happened when Oakland took on San Diego in Emery Kurts' Mid-Coastal Football League replay. Kurts, from Santa Maria, CA, knew the Raiders were after revenge after dropping an earlier game between the two, 26-17. Marv Hubbard and Pete Banaszak took care of that for Oakland as they ripped the Charger defense to shreds. Hubbard pounded out 337 yards in 38 carries and Banaszak gained 199 in 30 as Oakland won in a waltz. Kurts admits that he doctored Oakland's offense, since Daryle Lamonica only threw eight passes out of 77 plays--far below his "Mad Bomber" stats...



## Advertisements

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Rates: Per issue--up to 30 words, 50¢; 31-50 words, 70¢; 51-70 words, \$1.00; and 71-100 words, \$1.50. When you send in ads, specify either WANTED, FOR SALE, or LEAGUE FORMING, and name card sets by the year upon which they were based. Note: Only advertisements regarding Strat-O-Matic products, related merchandise and leagues will be accepted. No other brand names may be mentioned or advertised. No advertisement concerning photocopied Strat-O-Matic player cards or related products will be accepted. Ads, to be included in the next issue of the Review, must be in by the third of the month.

### Wanted

WANTED: 1971 baseball National and American League teams; all 24 teams. Give condition, price and information concerning extra players. All bids answered. Write to Steven Smith, 874 E. Pumping Station Rd., Quakertown, PA 18951

WANTED: 1969 Twins, Angels; 1968 Indians, Cards; 1967 White Sox, Reds; 1965 Giants; 1963 Pirates. In good condition. Must have complete team--20 players. Send offers to: Albert Michaud, 115 Pleasant St., Pembroke, MA 02358

WANTED: Attention league presidents! UPBML (United Play-By-Mail Leagues) invites your league to become a member. UPBML activities will include a yearly tournament for champions of member leagues. Members may also vote for the SOM Hall of Fame. Only organization of its kind in the world. For details write: Jeff Even, 1814 Dixon Ave., Missoula, MT 59801

WANTED: Players who would like to get into a play-by-mail baseball league. No previous experience necessary. If you do not know how to play-by-mail you will receive instructions. If you answer this ad your name will be placed on the UPBML (United Play-By-Mail Leagues) player list. If any league needs a new manager or managers they will receive this list. Send vital facts to: UPBML, c/o Jeff Even, 1814 Dixon Ave., Missoula, MT 59801

WANTED: Baseball teams and individual cards for 1960 through 1971.

I will pay well for any pre-1965 teams or cards. Send offers to: Larry Wolf, 7602 Redding, Houston, TX 77036

WANTED: 1970 Strat-O-Matic Baseball teams. Must be in good condition, with players intact. Write 4022 Sylvia St. SE, Salem, OR 97301 Name teams available and state price. Mike Anderson.

WANTED: Will pay your price! For any SOM complete football or baseball season cards issued before 1970. I also have many items for trade if you prefer not to sell. All responses answered. Write: Rory Kalan, 3553 Chelton Rd., Shaker Hts., OH 44120

WANTED: Football teams--1967 Packers, Chiefs; 1968 Cowboys, Oilers; 1969 Jets, Chargers. Baseball--1963 Dodgers; 1964 Cards, Phillies; 1972 A's. Will accept lowest bid. Teams must be in playable condition. Offer individually or whole set. Will pay reasonable price. Gary Grassey, 22 Upper Drive, Huntington, NY 11743

WANTED: In at least fair condition, 1969 Orioles, 1970 Orioles, 1970 Reds. Write: Carlos Torres, 82 Ridge Rd., Rutherford, NJ 07070

WANTED: 1967 Cowboys, Raiders, 1968 Cowboys, Raiders. Must be in good condition. Will take one or all. Send bids to: Steve Bauer, 11 Mark St., Port Jefferson Station, NY 11776

WANTED: 1962 Chuck Essegian or 1962 Indian team. Will pay your price or trade individual cards or teams 1962-1970. Robert Henry, 15919 Ferguson, Detroit, MI 48227

WANTED: Female SOM Baseball players for a tournament against UPBML's finest males.



No cost. Biggest series of the year. For details, write: Jeff Even, 1814 Dixon Ave., Missoula, MT 59801

## For Sale

FOR SALE: 1953 Dodgers; 1961 Yankees; 1962 Mets; 1971 Orioles, Royals, A's, Tigers, Pirates, Dodgers; 1972 Red Sox, Brewers, Giants, Padres, Yankees, A's, Orioles, Tigers, Expos, Royals, Reds. Send all bids to: Jim Totz Jr., 349 Hunt Hall, Marquette, MI 49855

FOR SALE: 1969 Oakland Raiders and 1970 Minnesota Vikings. Best offer or would be willing to trade one for the 1970 Dolphins. Emery Kurts, 1380 W. Main St. 59, Santa Maria, CA 93454

FOR SALE: Complete basketball game (mint), \$9. 1969 baseball cards (no Pittsburgh Pirates), mint, \$12. All Old-Timer baseball teams (mint), \$6. Past issues of the Review, 50¢ plus postage. Football game plus parts and nameless player cards, \$4.50 (good condition). Baseball game and parts, \$4.50. Also have many individual baseball cards for 1968 season for 10¢ each plus postage. Bill Kozack, 231 Brookline St., Cambridge, MA 02139

FOR SALE: Football--1967 Rams, \$5; Lions, \$4; Cowboys, \$4.25; Colts, \$5; Cardinals, \$4; 49ers, \$4; Packers, \$6; Eagles, \$4; Raiders, \$5.50; Vikings, \$4; Saints, \$4; Steelers, \$4; Giants, \$4. 1968--Steelers, \$3; Broncos, \$3; Rams, \$4; Lions, \$3; Patriots, \$3; Vikings, \$3.50; 49ers, \$3; Cardinals, \$3.50; Dolphins, \$3; Cowboys, \$4; Raiders, \$4.50; Bills, \$3; Falcons, \$3; Giants, \$3; Browns, \$3.50; Chiefs, \$4.50; Jets, \$7; Colts, \$5; Oilers, \$3.50; Saints, \$3; Bengals, \$3; Redskins, \$3; Chargers, \$3.50; Eagles, \$3; Bears, \$3.50; Packers, \$3.50. 1969--Rams, \$3; Steelers, \$2; Eagles, \$2; Cardinals, \$2; Bills, \$2; Patriots, \$2; Bears, \$2; Packers, \$2.50; Dolphins, \$2; Chargers, \$2.50; Colts, \$2.50; Jets, \$3;

Oilers, \$2.50; 49ers, \$2; Cowboys, \$3.50; Saints, \$2; Chiefs, \$3; Giants, \$2; Falcons, \$2; Lions, \$2.50; Broncos, \$2; Raiders, \$3.50; Bengals, \$2; Redskins, \$2.50; Browns, \$3.50; Vikings, \$3.50; 1970--All teams available, for sale by bids only. Make checks or money orders payable to: Richard York, 19171 Derby St., Detroit, MI 48203

FOR SALE: 1971 SOM Football game, complete with cards; good condition, cards in excellent condition. Money orders only--\$12.50. G. Davis, 2529 N. Erie St., River Grove, IL 60171

FOR SALE: 1967 Lions, Redskins; '68 49ers, Falcons--fair to good condition; 1968 Colts, Vikings, Rams--good condition; '70 Giants, Cowboys, Redskins, Eagles -- excellent condition. Will accept best bid. Send offers to: Jeff Wood, Rt. 2, Box 452, Mechanicsville, MD 20659

FOR SALE: One set 1965 American League and one set National League baseball cards. All players included and in fair condition. Lowest price acceptable is \$40.00. If interested write to me: Kenneth A. Henry, 1076 Antonio Dr., No. Brunswick, NJ 08902

FOR SALE: Basketball, all teams and game parts. Excellent condition. \$10.00 or best offer. Send to: David Althaus, 181 Haas, Frankenmuth, MI 48734

FOR SALE: Football, 1967--\$20.00; 1968--\$20.00; 1969--\$15.00; 1970--\$10.00; 1971--\$10.00. Baseball, 1965 [25 players missing]--\$25.00; 1968--\$15.00; 1969--\$12.00; 1970--\$10.00; 1971--\$10.00. Complete set of Old-Timer teams--\$10.00. 96 additional players included with baseball sets. John A. Smith, 8656 Piney Branch Rd., Silver Spring, MD 20901

FOR SALE: 1968 Giants, Orioles; 1969 all but Pilots, A's, Twins, Cards, Pirates and Cubs; 1970 Reds, Expos, Cubs, Padres, Orioles, Twins, A's, Brewers, Yanks, Royals, Angels, Tigers; 1969 Bosox, Angels and '70 Cubs are missing one card. Good condition, 50¢ each. Write: Chuck Dunning, 121 Humiston, Pontiac, IL 61764

## League Forming

**LEAGUE FORMING:** I'm starting an SDM conference that will play baseball, basketball and football. Football and basketball are starting now. You will get a division of four or five teams. Each division costs \$1.00. For details write: Neal Rentz, 560 Warburton Ave., Yonkers, NY 10701

**LEAGUE FORMING:** Let there be no more 76ers! Choose your own team play-by-mail draft basketball league. Ten teams, two divisions (presidents needed). Must own all 17 teams and plan on buying them next year. Fee \$1.50, send top 50 picks. Also send name of team. Roger Fahey, 13-31 146 St., Whitestone, NY 11357

**LEAGUE FORMING:** I am forming a football replay league, which will begin with the 1967 football season and go up to the current season. We will keep complete stats and records. A weekly newsletter will be available in addition to a regular bi-monthly newsletter. If you can play two football games a week, keeping complete stats, you are eligible to join. It is helpful to have all the cards from 1967 through 1972. But it is not required. If you are interested, write to: Dennis Yost, 3146 Cornwall Rd., Baltimore, MD 21222

**LEAGUE FORMING:** Continental Baseball League, a player draft league currently with 5 teams, will be expanding up to 5 more teams for 1974 season. Teams will play 140-160 games with expansion teams' fees to be \$2.00 each. Canadians especially wanted and players need all 24 teams plus the 96 extra players. Send name and experience and for more information to Clifford Oginski, 13327-123 St., Edmonton, Alberta, Canada T5L 0K1

**LEAGUE FORMING:** The North Eastern Advanced Game Baseball Play-By-Mail League needs 24 members and 10 backup managers in case some of the managers become unreliable. League will consist of a draft of both the regular edition and additional player cards based on the 1973

baseball season. We want reliable managers that can be prompt throughout the 162-game schedule. If you are interested, send a self-addressed envelope and a summary of yourself and you will receive the league's constitution and timetable.. Write: Peter Ernst, 66 Penfield Crescent, Rochester, NY 14625, or call (716-586-5460)

**LEAGUE FORMING:** I am forming a play-by-mail league using the 1972 American League. And the elementary version and additional players will be used. I want to start the league as soon as possible. Send list of teams in order that you desire to draft to: Al Michaud, 115 Pleasant St., Pembroke, MA 02358

**LEAGUE FORMING:** The GHSML (Greater Houston Strat-O-Matic League) needs some players to form a baseball league for this winter, using 1972 cards. Same teams I've been using will be used. Due to trading and drafting they are not in original form. I will manage Reds and Pirates, so available teams include: Padres, Astros, Cards, Mets, Royals, Yanks, Brewers, White Sox, Tigers and Orioles. No entry fee, I furnish everything. Welcome face-to-face or play-by-mail competition. Female players welcome, too. If interested, write or visit: Steve Schumacher, 7726 Braesdale, Houston, TX 77071

**LEAGUE FORMING:** Play-by-mail league needs five experienced managers. If interested, send your name, address, telephone number, age and number of years you've played Strat-O-Matic. It's a winter league baseball setup. Write: PFC. William L. Kutscher, 550-02-2643, Medical Co., Box 1606, Fitzsimons AMC, Denver, CO 80240. You must own a complete set of the 1972 baseball season cards.

**LEAGUE FORMING:** Basic basketball game. Will start in November; 35-game schedule. Will use last year's eight playoff teams. \$1.00 entry fee. Gary Grassey, 22 Upper Drive, Huntington, NY 11743

**LEAGUE FORMING:** Play-by-mail for National League baseball 1972 (original) replay. Advanced side, extra players will be used. Will vote on trading and additional rules. Get in on new league! Send 12 picks (in order) to: Gary Callahan, 5820 Flambeau, Apt. 1, Rancho Palos Verdes, CA 90274

(continued on page 20)



## Rating The Old-Timer Teams

Last month the Review began a series of articles dealing with the rating of Old-Timer Baseball teams. Mike Gilbert of Hinsdale, IL, has conducted numerous studies of the Old-Timer teams and has drawn up an evaluation of each.

In the October Review, the 1927 Yankees and 1922 New York Giants were presented. This month the spotlight falls on the 1934 St. Louis Cardinals and the 1931 Philadelphia Athletics.

Note: All ratings taken as an average on a straight curve from Old-Timer teams, except for pitchers (starters and relievers) and bench, which are based on opinion. The rating scale used is as follows: 1 -- Poor; 2 -- Fair; 3 -- Good; 4 -- Excellent.

### 1934 St. Louis Cardinals

Average - 3.8	[.300]	<u>Lineup to think about</u>	
Stealing- 2.9	[D+ .38]	1. Martin	3B-3
Running - 4.7	[1-14.9]	2. Frisch	2B-2
Power - 2.3	[11 HRs]	3. Medwick	LF-3
Fielding- 2.9	[2.13]	4. Collins	1B-2
Starters- 4.3	--	5. DeLancey	C-2
Relief - 3.6	--	6. Drsatti	CF-2
Bench - 4.8	--	7. Rothrock	RF-2
		8. Durocher	SS-1
Totals	29.3 3.6625		

Comments: You may want to move Frisch around. Hope for the best from No. 4 and 5 starters. Use Haines and Vance lavishly and also use Dizzy and Daffy in relief in crucial games. Steal with Drsatti and Rothrock and take advantage of superior running ability ('34 Cards are top running team among Old-Timers). Also, play around with hit-and-run with Frisch, Rothrock, Durocher and Martin.

### 1931 Philadelphia Athletics

Average - 4.4	[.309]	<u>Lineup to think about</u>	
Stealing- 1.4	[E+ .75]	1. Bishop	2B-1
Running - 1.5	[1-12.5]	2. Haas	CF-1
Power - 2.5	[12.4 HRs]	3. Cochrane	C-1
Fielding- 4.9	[1.5]	4. Simmons	LF-1
Starters- 4.3	--	5. Foxx	1B-3
Relief - 3.6	--	6. Miller	RF-2
Bench - 2.5	--	7. Dykes	3B-1
Totals	25.1 3.137	8. Williams	SS-2

Comments: Lineup is set. Todt can take over for Foxx in 8th inning unless No. 4 or 5 pitcher is on mound. Grove and Earnshaw are excellent, Walberg fair and after that pitching staff is poor. Don't be afraid to use Rommel in relief, but pull him fast if he gets in trouble. McDonald should get in most games when relief pitcher is needed. Use Grove and Earnshaw in relief. Team is better than rating looks because home runs on card are for more than actual number. Always take extra base with Williams and Haas. Team is usually plagued by intentional walks. Take chances on the basepaths. Team, overall hit .309, tying it for third place among leading average teams among Old-Timers.

Next month: The 1924 Washington Senators and the 1935 Chicago Cubs.

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STRAT-O-MATIC GAMES MAKE EXCELLENT CHRISTMAS GIFTS!!!

## '27 Yanks, '22 Giants Rule Old-Timer Diamond Replay

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Whenever Old-Timer baseball results are sent to the Review, it's usually the 1927 Yankees who have dominated. Most of the time the results have been based on short-term tournaments or replays, however, and seldom over a complete season.

Mike Allison of the Review staff decided over two years ago to embark on an Old-Timer replay, using eight teams in each of the American and National Leagues, and carry it to 154 games.

Recently the dice-rolling came to an end on the monumental task and some interesting results came forth from the mountain of statistics Mike compiled.

The '27 Yankees breezed to an easy win in the AL, outdistancing second place, the '41 Yankees, by 17 games. In the National League it was much, much closer, however, with the '22 New York Giants edging out the '54 Giants by a mere game. The '22 Giants, nine games out of first and in sixth place on June 15, came back in the second half the season and finally shoved the '54 Giants, who led almost the entire season, into second.

It wasn't until late July when the '22 Giants won 11 of 14 games that they crossed over the .500 level and climbed all the way up to second place in the hotly-contested NL.

The AL was over from the moment the '27 Yanks jumped from the starting gate and won 14 of their first 16 games. Babe Ruth and Lou Gehrig were literally a "Murderers' Row", hammering 112 home runs and knocking in 330 runs between 'em.

Al Simmons of the '31 A's led both leagues in batting with an amazing .415 average, collecting a whopping total of 246 hits.

In addition to the Old-Timer teams, the 1970 Baltimore Orioles and Cincinnati Reds were also added to the AL and NL lineups, respectively. The two were chosen because they were pennant winners.

In the World Series, it looked like the regular season all over as the '27 Yanks won the first three games by scores of 2-1, 5-3 and 9-4. The '22 Giants refused to die, however, and almost made a tremendous comeback that paid off in victory. The Giants stunned the Yanks by winning the next three games, 9-2, 7-4 and 9-2--banging out a total of 44 hits off the shell-shocked Yankee pitching staff.

Most amazing, however, was the fact that in the final four games the Giants did not commit a single error and, until Tony Lazzeri homered in the sixth inning of the seventh game, the Giant pitching staff had held the powerful Yankee lineup homerless for over three games.

Lazzeri's homer helped the Yanks to a 4-0 lead in the finale. But then the Giants scored single runs in the seventh and eighth innings to cut the gap to two. In the ninth, with two outs, the Giants scored a single run and loaded the bases in a dramatic bid to snatch the victory. Then reliever Wilkey Moore got Irish Meusel to pop out and the '27 Yankees were kings of the Old-Timers--but it hadn't come easy!

Here are the final standings, batting and pitching leaders and highs and lows in the team statistics in the Old-Timer replay:

AMERICAN						NATIONAL					
	Won	Lost	GB	Avg	ERA		Won	Lost	GB	Avg	ERA
1. '27 Yankees	99	55	--	.278	3.28	1. '22 Giants	84	70	--	.275	3.18
2. '41 Yankees	82	72	17	.260	3.64	2. '54 Giants	83	71	1	.256	3.53
3. '61 Yankees	81	73	18	.242	3.57	3. '53 Dodgers	80	74	4	.255	4.22
4. '54 Indians	77	77	22	.248	3.47	4. '35 Cubs	78	76	6	.258	3.51
5. '31 A's	75	79	24	.261	3.90	5. '34 Cards	76	78	8	.264	3.45
6. '70 Orioles	73	81	26	.243	3.74	6. '50 Phils	76	78	8	.255	3.62
7. '24 Senators	67	87	32	.264	3.44	7. '70 Reds	70	84	14	.243	3.65
8. '46 Red Sox	62	92	37	.247	3.66	8. '57 Braves	69	85	15	.261	4.08



AMERICAN

<u>Batting</u>		
Simmons ['31 A]	.415	
J.DiMaggio ['41 Y]	.375	
Gehrig ['27 Y]	.364	
Avila ['54 I]	.323	
Combs ['27 Y]	.319	
Ruth ['27 Y]	.317	
Rice ['24 S]	.316	
Goslin ['24 S]	.315	
Rosen ['54 I]	.314	
T.Williams ['46 RS]	.308	

<u>Home Runs</u>		
Ruth ['27 Y]	58	
Gehrig ['27 Y]	54	
Maris ['61 Y]	48	
Mantle ['61 Y]	45	
Williams ['46 RS]	35	
Simmons ['31 A]	35	

<u>RBI</u>		
Gehrig ['27 Y]	174	
Ruth ['27 Y]	156	
Simmons ['31 A]	121	
Williams ['46 RS]	115	
J.DiMaggio ['41 Y]	115	

<u>Runs</u>		
Ruth ['27 Y]	155	
Gehrig ['27 Y]	127	
Mantle ['61 Y]	122	
Maris ['61 Y]	120	

<u>Hits</u>		
Simmons ['31 A]	246	
Combs ['27 Y]	224	

<u>Doubles</u>		
Pesky ['46 RS]	46	

<u>Triples</u>		
Combs ['27 Y]	17	

<u>ERA (154 innings)</u>		
Moore ['27 Y]	2.13	
Grove ['31 A]	2.21	
Stafford ['61 Y]	2.61	
Hoyt ['27 Y]	2.62	
Terry ['61 Y]	2.86	
Johnson ['24 S]	2.87	
Marberry ['24 S]	2.90	
Mogridge ['24 S]	2.91	
Earnshaw ['31 A]	2.91	
Garcia ['54 I]	2.92	

<u>Wins</u>		
Grove ['31 A]	23-9	
Hoyt ['27 Y]	23-9	
Earnshaw ['31 A]	19-12	
Ford ['61 Y]	19-13	

NATIONAL

<u>Batting</u>		
Mueller ['54 G]	.362	
Mays ['54 G]	.347	
Schoendienst ['57 B]	.323	
Kelly ['22 G]	.319	
Meusel ['22 G]	.317	
Collins ['34 C]	.308	
Medwick ['34 C]	.307	
Young ['22 G]	.305	
Furillo ['53 D]	.303	
Perez ['70 R]	.298	

<u>Home Runs</u>		
Mays ['54 G]	48	
Bench ['70 R]	46	
Perez ['70 R]	42	
Snider ['53 D]	40	
Ennis ['50 P]	32	
Aaron ['57 B]	30	

<u>RBI</u>		
Bench ['70 R]	136	
Mays ['54 G]	132	
Ennis ['50 P]	126	
Furillo ['53 D]	122	
Snider ['53 D]	121	

<u>Runs</u>		
Mays ['54 G]	114	
Snider ['53 D]	102	
Meusel ['22 G]	101	
Galan ['35 C]	101	

<u>Hits</u>		
Mueller ['54 G]	237	
Schoendienst ['34 C]	216	

<u>Doubles</u>		
Herman ['35 C]	51	

<u>Triples</u>		
Medwick ['34 C]	19	

<u>ERA (154 innings)</u>		
Barnes ['22 G]	2.27	
Nehf ['22 G]	2.58	
Simmons ['50 P]	2.77	
Diz Dean ['34 C]	2.79	
Paul Dean ['34 C]	2.79	
Root ['35 C]	2.88	
Warneke ['35 C]	2.99	
Walker ['34 C]	3.00	
Antonelli ['54 G]	3.12	
Simpson ['70 R]	3.12	

<u>Wins</u>		
Antonelli ['54 G]	22-11	
Nehf ['22 G]	21-9	
Diz Dean ['34 C]	20-17	
Lee ['35 C]	20-11	

AMERICAN

Losses  
Palmer ['70 D] 26

Strikeouts  
Hughson ['46 RS] 215  
Ford ['61 Y] 214  
Johnson ['24 S] 210  
Grove ['31 A] 195

Shutouts  
Grove ['31 A] 10  
Ford ['61 Y] 5

Saves  
Moore ['27 Y] 20  
Arroyo ['61 Y] 19

Comp. Games  
Grove ['31 A] 25

Games Appeared  
Moore ['27 Y] 81

Stolen Bases  
Combs ['27 Y] 25  
Rice ['24 S] 20

NATIONAL

Losses  
Burdette ['57 B] 21

Strikeouts  
Diz Dean ['34 C] 205  
Erskine ['53 D] 190  
Antonelli ['54 G] 176  
P. Dean ['34 C] 176

Shutouts  
Diz Dean ['34 C] 6  
Barnes ['22 G] 6

Saves  
Konstanty ['50 P] 16  
Carroll ['70 R] 14  
Wilhelm ['54 G] 14

Comp. Games  
D. Dean ['34 C] 29

Games Appeared  
Konstanty ['50 P] 89

Stolen Bases  
Robinson ['53 D] 20  
Gilliam ['53 D] 19

TEAM HIGH-LOW

Hits: '27 Yanks 1535	- '61 Yanks 1272	'22 Giants 1498	- '70 Reds 1291
Doubles: '31 A's 271	- '61 Yanks 160	'35 Cubs 278	- '54 Giants 196
Triples: '27 Yanks 78	- '70 Orioles 19	'22 Giants 81	- '70 Reds 34
Homers: '61 Yanks 178	- '24 Senators 51	'70 Reds 178	- '35 Cubs 90
['27 Yanks had 177]			
RBI: '27 Yanks 805	- '24 Senators 526	'53 Dodgers 709	- '50 Phils 561
Runs: '27 Yanks 811	- '24 Senators 543	'53 Dodgers 721	- '50 Phils 571
Stolen '27 Yanks 42	- '31 A's S 0	'53 Dodgers 55	- '54 Giants 1
bases:	'54 Indians		'50 Phils
Comp. '54 Indians 71	- '61 Yanks 53	'35 Cubs 71	- '53 Dodgers 43
games: S '41 Yanks			
Hits: '46 Red Sox 1440	- '24 Senators 1261	'53 Dodgers 1464	- '54 Giants 1276
ER: '31 A's 599	- '27 Yanks 512	'53 Dodgers 648	- '22 Giants 492
BB: '24 Senators 607	- '54 Indians 497	'57 Braves 572	- '35 Cubs 462
SO: '70 Orioles 785	- '27 Yanks 571	'53 Dodgers 778	- '22 Giants 516
SH: '31 A's 16	- '46 Red Sox 4	'35 Cubs 16	- '22 Giants 9

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ADVERTISEMENTS

[continued from page 16]

LEAGUE FORMING: Desperately need people to join head-on football league in Chicago area. If interested, please call Jeff Harris at (312) 971-0444

Editor's note: The following ad was also received, but no mention of whether it was a WANTED or FOR SALE ad was indicated. Would the person who placed the ad contact the Review as to what they desire. The ad: 1970 Braves, \$1.00. Steven Microulis, 63 Littlefield St., Pawtucket, RI 02861



## Pack Surprises In Grid Tourney

It's always interesting to look the new cards over when they arrive. It's equally as much fun to pit the teams against one another in quickie tests of strengths, that is without playing an entire season.

That's exactly what Matt Lorenz did when the football cards arrived. What he did was swing right into a tournament using all the teams--hoping to see if powerful Miami, undefeated in real-life, could roll like a juggernaut through it.

The Dolphins passed their first test with flying colors, polishing off the New York Jets in the opening round, 33-20. Meanwhile, however, Washington was held to a surprising 17-17 stalemate by the lowly New England Patriots. The 'Skins still advanced, since all teams that either won or tied moved on.

The second round was a breeze as Miami routed Philadelphia, 33-3, and Washington blanked New Orleans, 30-0. There was plenty of trouble in the quarter-finals, though, as both Miami and Washington just eked out victories.

Washington, for instance, used an interception return for a touchdown with 45 seconds left to edge out San Francisco, 27-20, and snap a 20-20 tie.

Ironically, Oakland and Pittsburgh also met in the quarter-finals and, just as in real-life, Franco Harris grabbed a short pass from Terry Bradshaw and raced 70 yards for a touchdown with less than two minutes to play, lifting the Steelers to a come-from-behind 16-10 victory.

In the semifinals strange things began to happen. Washington and Green Bay, a surprisingly easy conqueror of Dallas, 31-19, in the quarters, battled the 'Skins to a 13-13 deadlock in regulation time. The Pack benefitted from a TD on an interception return, plus a missed 33-yard field goal by Washington's Curt Knight late in the game. After both Knight and Green Bay's Chester Marcol missed field goals in the first overtime period, Marcol advanced the Pack into the "Super Bowl" with a 28-yard three-pointer in the second.

The Miami-Pittsburgh matchup was another heart-pounder as, after the Dolphins had 13-0 and 23-13 leads, the Steelers battled back and cut the margin to three points after returning a stray Bob Griese aerial for a touchdown. With 45 seconds left, Pittsburgh took advantage of a Miami fumble on its own 31 and tallied on a touchdown pass to Ron Shanklin. Time had run out and all the Steelers had to do to oust the Dolphins was successfully boot the extra point (a 2-11 chance). Instead a "12" was rolled! It was unbelievable.

Miami never let Pittsburgh touch the ball in overtime as it marched down the field and let Garo Yepremian's foot put an end to the battle.

Luck ran out on Miami in the finale, however, as an aroused Green Bay team stunned the Dolphins, 30-6. The Packers' vaunted one-two rushing punch of John Brockington and MacArthur Lane rolled up 220 yards on the ground and never once fumbled the ball. Brockington gained 116 yards in 27 carries, including breaking loose on one 48-yard scamper that helped set up the game's final touchdown. Lane added 97 yards in 20 carries.

The Packer defense held Miami to only 109 yards on the ground, 60 of that coming on one breakaway burst by Mercury Morris. The Miami aerial game was even less effective as Griese and Earl Morall between 'em were sacked nine times for a lacklustre minus five yards net passing.

At least as far as Matt Lorenz's tournament was concerned, the Pack was definitely back.

\*\*\*\*\*

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## **GKSML Has Had Four No-Hitters**

Frequently the question has been asked if there has ever been a no-hitter pitched in the GKSML (Greater Kalamazoo Strat-O-Matic Baseball League). And for years the GKSML's answer has been "no" or just plain silence. This last year, however, the long no-hit drought ended in a big way as a total of four pitchers' gems were hurled, two in the American and two in the National League.

The GKSML, for those of you who are unfamiliar, is a draft league, with eight managers, which plays a 154-game schedule in both AL and NL based on the past season's real-life results.

Newly-crowned NL champion, Jack Hills, the editor of the Sturgis Journal sports section, Sturgis, MI, had a pair of no-hitters--one in the NL and one in the AL. Jim Palmer pitched the AL version, but still lost, 1-0, as his teammates committed two errors behind him in one inning and permitted the winning run to score. Jack finished sixth in the AL, and the no-hitter, coupled with the loss, was typical of most of the season.

Jack got his revenge in a big way in the NL, however, as not only did Dock Ellis pitch a no-hitter (he won the game, too) against Joel Block, but Jack also swept to the NL title (a story in the Dec. Review will detail his climb to the championship, plus there will be individual and team statistics, plus a World Series report).

Another no-hitter in the NL was turned in by Brian Fiebelkoron's Don Sutton, who turned the trick against co-editor of the Review Mike Allison.

It was Mike who notched the GKSML's first no-hitter, though. It was pitched by lefthander Rudy May and against Jeff Sampson. Ironical thing about the no-hitter was that before the no-hit job took place, the subject of the lack of no-hitters in the league was discussed by Mike and another league member while on a trip to a nearby store to secure refreshments. Then, presto!, along comes a no-hitter!

For most of us who play Strat-O-Matic Baseball, no-hitters are certainly something to be cherished. They're a far cry from resembling leaves falling off a tree, and some wait longer than others to record a memorable event. Some have never witnessed a no-hitter via a roll of the dice.

Moe (The Pro) Jenkins of Warren, MI, near Detroit, is one who came so very close...only to miss on no-hitters. A big fan of the Detroit Tigers, he watched Tom Timmerman lose a no-hitter against the Texas Rangers on a split card (No. was 3) single to second base. Moe had decided to use Tony Taylor (fielding 3) instead of Dick McAuliffe (fielding 2). Alas!

Next it was Mickey Lolich's turn to join the I-just-missed-club. He set the Kansas City Royals down through eight innings, retired the first batter in the ninth and then Paul Schaal stepped up and rolled a 3-8 ("Single\*1-19, lineout [ss] 20." Jenkins nearly fainted when, with sweat rolling down his face, he drew a "20" from the split deck. "I couldn't miss now! Not after pulling off a stunt like that! With that kind of luck, Lolich was a shoo-in to no-hit the Royals...Punchless Freddie Patek was to be the final out in my moment of Tiger glory!"

What happened next? Well, punchless Patek popped a double (and off from Lolich's card at that, 4-9) and Moe nearly drowned in his own tears.

There have been many no-hitters reported to the Review in the past couple of months, however, so let's shift the spotlight to the "haves" rather than the "have nots".

\* In nine years of playing S-O-M Baseball, Jim Pippenger of Kendallville, IN, has had three no-hitters come his way. Gaylord Perry ('69 Giants) did it against the '69 Astros; Jim Maloney ('65 Reds) and Sandy Koufax ('64 Dodgers) against foes the passing of time has obliterated from Pippenger's memory.



\* Jim Colborn of Milwaukee, '72, hurled a no-hitter against Cleveland. Colborn didn't walk a batter and missed a perfect game only because of Rick Auerbach's error in the ninth inning. Jim Povlock Jr., Erie, PA, witnessed the mound masterpiece.

\* Mike Custer, Lyndhurst, NJ, watched Bill Singer of the '71 Dodgers no-hit Montreal and soon after a friend, Bruce Spina, repeated the no-hit trick when Bill Hands of the Cubs threw a perfect game against his favorite team, the New York Mets.

\* Steve Blass got one and Jon Matlack missed one--a no-hitter, that is--for Rick Zolzer of Fishkill, NY. The two NL standouts tossed bullets at each other's team, with Blass no-hitting the Mets, striking out eight and walking seven, and Matlack ending up the loser despite allowing only one safety and striking out 17.

\* Don Wilson of the '72 Astros went nine innings with a no-hitter, only to end up with a four-hit, 11-inning 1-0 victory over the '72 Reds. Chris Boes watched Wilson show his stuff.

\* A draft league lineup composed of such players as Rod Carew and Ralph Garr was what Jim McAndrew, 1972, had to stifle to be able to get on the no-hit bandwagon of Dean Amrhein of West Mifflin, PA.

\* Woodie Fryman, who has had his ups and downs, reached the pinnacle of success by way of a pair of dice as he came up with a no-hitter for Danny Ferber, West Nyack, NY, pitching for the '72 Detroit Tigers against Baltimore.

\* Score one for the Birds as far as Steve Frankel of Huntington, WV, is concerned. Pat Dobson of Baltimore fired a no-hitter at Detroit this time, using the '72 cards. Dobson whiffed eight and walked four.

\* It was Dan Horst and Oakland's Ken Holtzman teaming for a no-hitter against Cleveland, using the '72 cards. Holtzman allowed only two walks in hurling Horst's first no-no.

\* A pair of Dodger pitchers have tossed perfect games for Mark Rubin, Swampscott, MA, whose a veteran of three years of S-O-M and over 1,500 games. Sandy Koufax of the '65 Dodgers did it against the '54 Indians, outlasting Bob Lemon in a 13-inning duel, and Johnny Podres [also '65] did it against the '46 Red Sox, featuring Ted Williams.

\* In a shocker, the '69 Mets blanked the power-hitting '27 Yankees, 1-0, as Tom Seaver twirled a no-hitter for Daniel Laflin of Melbourne Beach, FL. Tom Terrific struck out seven, walked four and was backed up an attack that produced 13 hits [and also left 16 runners on base].

\* The Mets were on the receiving end of a no-hitter by Ron Reed of Atlanta in a contest played by Steve Gross. Despite the feat, Gross, a die-hard Met fan, was disappointed in the results.

\* After watching, almost breathlessly, as Don Sutton of the '72 Dodgers inched closer and closer--he had two three-hitters, three two-hitters and one one-hitter--to a pitcher's delight, Larry Blucher of Orlando, FL, instead had to settle for a no-hit gem by Freddie Norman of the '72 Padres and against--you guessed it--the '72 Dodgers. Norman also surprised by striking out hard-to-fan Manny Mota twice!

\* After waiting two years for his first no-hitter, Paul Unger of West Seneca, NY, got two in one day not long ago. Tom Seaver got the first one, against the Expos, 5-0, and then Steve Blass, later in the day, set down the Cards for Pittsburgh.

\* Nolan Ryan recorded a breezy no-hitter with the '72 cards. He set down the '72 Reds for Mike Randolph of Houston, TX, striking out 12, including Johnny Bench four times.

\* Robert Routier of Kensington, CA, followed the no-hit exploits of John [Blue Moon] Odom of the 1970 A's closely against the '71 Giants. Routier had previously had two no-hitters, but didn't realize either until after the games when totaling statistics.

\* A no-hitter by way of Holland. That's the story as far as Dutch-born Bert Blyleven of the Minnesota Twins. He silenced the wooden bats of the '72 Yankees with an eight-strikeout performance for Jim Powell.

\* San Francisco's Ron Bryant found the no-hit pot of gold with Eric Stearn of Seekonk, MA, in attendance. Bryant successfully caged the '72 Cubs.



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[continued from page 2]

1900-1919

1907 Detroit Tigers - 2.9  
1910 Chicago Cubs - 2.9  
1913 N.Y. Giants - 2.9  
1901 Phil. A's - 2.9  
1900 Brook. Dodgers - 2.9  
1903 Pitt. Pirates - 2.9  
1916 Brook. Dodgers - 2.9,  
also 1903 Indians, 1917 Red Sox, 1918  
Red Sox, 1914 A's, 1908 Tigers, 1904  
Senators, 1913 A's, 1907 White Sox,  
1915 Braves---all 2.9.

1920-1939

1932 N.Y. Yankees - 5.0  
1930 Phil. A's - 5.0  
1930 Pitt. Pirates - 5.0  
1930 N.Y. Yanks - 5.0  
1922 St. Louis Cards - 5.0  
1932 Phil. A's - 5.0  
1930 N.Y. Giants - 5.0